

Using OptaWeb Vehicle Routing

The OptaPlanner Team

Version 7.67.0-SNAPSHOT

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As a developer, you can use OptaWeb Vehicle Routing to optimize your vehicle fleet deliveries. In this guide, you will create and run a sample OptaWeb Vehicle Routing application.

Chapter 1. Introduction

1.1. What is OptaWeb Vehicle Routing?

The main purpose of many types of businesses is to transport various types of cargo. The goal of these businesses is to deliver a piece of cargo from the loading point to a destination and use its vehicle fleet in the most efficient way. This type of optimization problem is referred to as the [vehicle routing problem](#) (VRP) and has many variations.

[OptaPlanner](#) can solve many of these vehicle routing variations and provides solution examples. OptaPlanner enables developers to focus on modeling business rules and requirements instead of learning [constraint programming](#) theory. OptaWeb Vehicle Routing expands OptaPlanner's vehicle routing capabilities by providing a reference implementation that answers questions such as these:

- Where do I get the distances and travel times?
- How do I visualize the solution on a map?
- How do I build an application that runs in the cloud?

Chapter 2. Quickstart

You can get up and running with OptaWeb Vehicle Routing in just a few steps. In this chapter you will download the OptaWeb Vehicle Routing distribution archive containing a binary build of OptaWeb Vehicle Routing. You will use a Bash script to run the binary without having to build the project.

2.1. Install Java 8 or higher

Java SE 8 or higher must be installed on your system before you can use OptaWeb Vehicle Routing.



It is recommended that you install Java SE Development Kit (JDK) because it is necessary in order to build OptaWeb Vehicle Routing from the source. However, if you have a binary distribution of OptaWeb Vehicle Routing, you only need the Java SE Runtime Environment (JRE).

Procedure

1. To verify the current Java installation, enter the following command:

```
java -version
```

2. If necessary, install OpenJDK 8.

- To install OpenJDK 8 on Fedora, enter the following command:

```
sudo dnf install java-1.8.0-openjdk-devel
```

- To install OpenJDK on other platforms, follow instructions at <https://openjdk.java.net/install/>.

2.2. Download distribution archive

Download the OptaWeb Vehicle Routing distribution archive, available from the OptaPlanner website, to quickly evaluate OptaWeb Vehicle Routing without having to set up build tools.



If you want to modify OptaWeb Vehicle Routing and build it yourself or contribute to upstream, see [Development guide](#).

Procedure

1. Go to <https://www.optaplanner.org/download/download.html> and click the **OptaWeb Vehicle Routing** tab.
2. Click **Download OptaWeb Vehicle Routing 7.67.0-SNAPSHOT**.

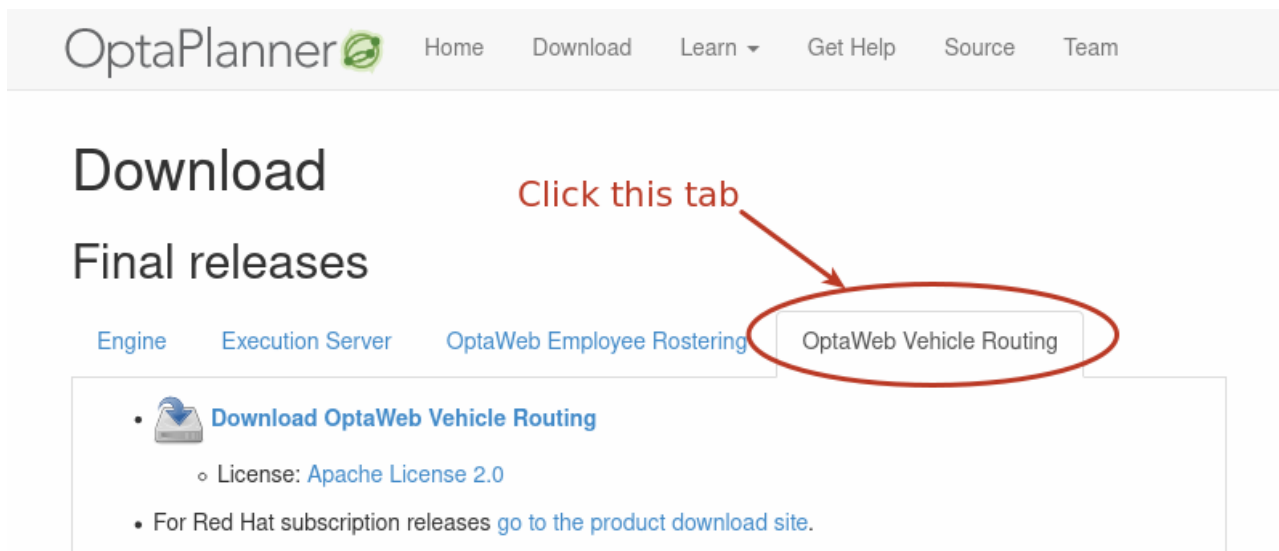


Figure 1. OptaPlanner download page

3. Extract the downloaded distribution ZIP file. The archive contains source files and a binary build of OptaWeb Vehicle Routing as well as the OptaWeb Vehicle Routing documentation.

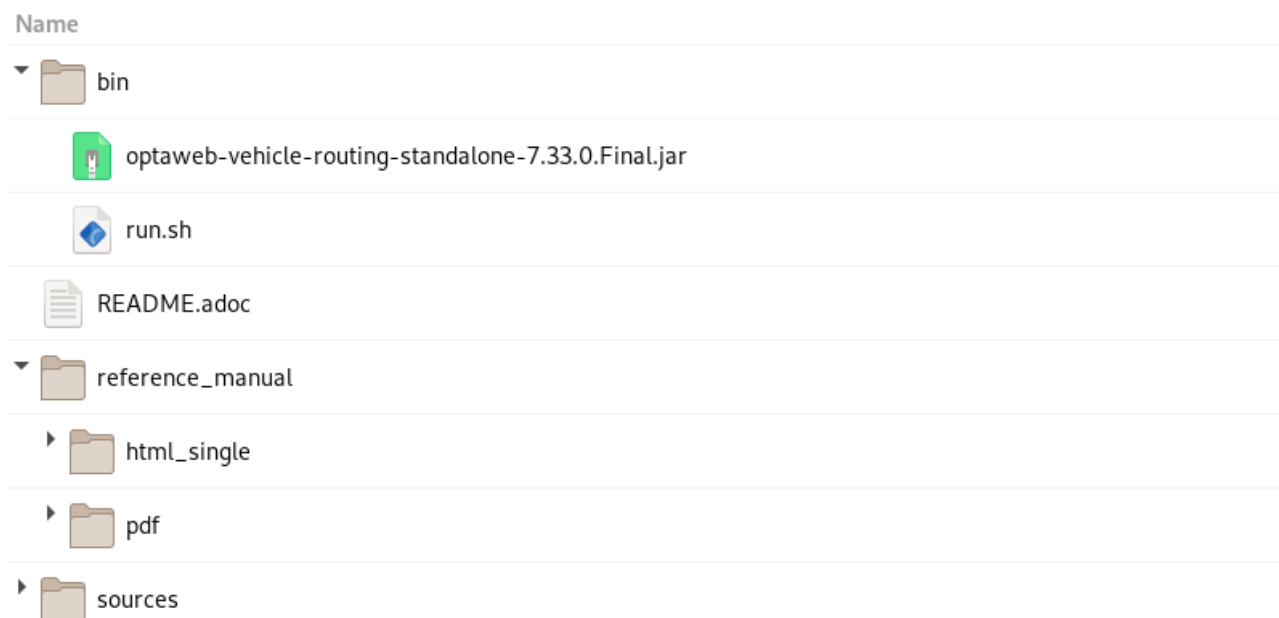


Figure 2. Content of the OptaWeb Vehicle Routing distribution archive

2.3. Run OptaWeb Vehicle Routing

After you download OptaWeb Vehicle Routing and extract the distribution archive, use the `runLocally.sh` script to run it.



If the standalone JAR is not part of the distribution, build the project from source by using the `sources` directory. You can use the `sources` directory inside the distribution as if you have cloned the source repository from GitHub.



If Bash is not available on your system, continue to [Run locally without the script](#).

Prerequisites

- Internet access is available. When OptaWeb Vehicle Routing runs it uses third-party public services such as [OpenStreetMap](#) to display map tiles and provide search results.
- Java 8 or higher is installed.
- OptaWeb Vehicle Routing distribution archive is downloaded and extracted.

Procedure

Enter the following command:

```
./bin/runLocally.sh
```

The script will download an OSM file that is needed to work with the sample data set that is included with the application. The script also has an interactive mode you can use to download additional regions. See [Run locally using the script](#) to learn more about the script.

Chapter 3. Run locally using the script

Linux and macOS users can use a Bash script called `runLocally.sh` to run OptaWeb Vehicle Routing. The script automates some setup steps that would otherwise have to be carried out manually. The script will:

- Create the data directory.
- Download selected OSM files from Geofabrik.
- Try to associate a country code with each downloaded OSM file automatically.
- Build the project if the standalone JAR file does not exist.
- Launch OptaWeb Vehicle Routing by taking a single region argument or by selecting the region interactively.

3.1. Quickstart mode

In quickstart mode, the script downloads the region that is required to work with the built-in data set. This is the easiest way to get started. To use the quickstart mode, run the script with no arguments.

Prerequisites

- `optaweb-vehicle-routing` repository is cloned on your computer.
- Internet access is available.
- Java 8 or higher is installed.

Procedure

1. Change directory to the project root.
2. Run `./runLocally.sh`.
3. Confirm the download of the OSM file needed to work with the built-in data set.

The application starts after the OSM file is downloaded. Open <http://localhost:8080> in a web browser to work with OptaWeb Vehicle Routing.



The first start may take a few minutes because the OSM file needs to be imported by GraphHopper and stored as a road network graph. Subsequent runs will load the graph from the file system without importing the OSM file and will be significantly faster.

3.2. Interactive mode

Using the interactive mode, you can see the list of downloaded OSM files and country codes assigned to each region. You can use the interactive mode to download additional OSM files from Geofabrik without visiting the website and choosing a destination for the download.

3.2.1. Download a new region using the script

Procedure

1. Run `./runLocally.sh -i`.
2. Enter `d` to show the download menu.
3. Go to a region by entering its ID and then entering `e`.
4. Repeat the previous step until you see a list with the region you want to download.
5. Download a region by entering its ID and then entering `d`.



Using large OSM files

For the best user experience, use smaller regions such as individual European or US states. Using OSM files larger than 1 GB will require significant RAM size and take a lot of time (up to several hours) for the initial processing.

3.2.2. Select a region and run OptaWeb Vehicle Routing

Procedure

1. Run `./runLocally.sh -i`.
2. Select a region from the list of downloaded regions by entering its ID.
3. Confirm the project build if it hasn't been built yet.
4. Confirm starting OptaWeb Vehicle Routing using the selected region.

3.3. Non-interactive mode

Use the non-interactive mode to specify an existing region and start OptaWeb Vehicle Routing with a single command. This is useful for switching between regions quickly or when doing a demo.

Procedure

Run `./runLocally.sh <REGION>`.

3.4. Air distance mode

OptaWeb Vehicle Routing can work in air distance mode that calculates travel times based on the distance between two coordinates. Use this mode in situations where you need to get OptaWeb Vehicle Routing up and running as quickly as possible and do not want to use an OSM (OpenStreetMap) file. Air distance mode is only useful if you need to smoke-test OptaWeb Vehicle Routing and you do not need accurate travel times.

Procedure

Run the `runLocally.sh` script with `--air` argument to start OptaWeb Vehicle Routing in air distance mode:

```
./bin/run.sh --air
```

3.5. Tweak the data directory

- To use a different data directory, write its absolute path to the `.DATA_DIR_LAST` file at the project root.
- To change country codes associated with a region, edit the corresponding file under `DATA_DIR/country_codes/`.

For example, you could have downloaded an OSM file for Scotland, for which the script fails to guess the country code. In this case, set the content of `DATA_DIR/country_codes/scotland-latest` to `GB`.

- To remove a region, delete the corresponding OSM file from `DATA_DIR/openstreetmap/` and GraphHopper directory from `DATA_DIR/graphhopper/`.

Chapter 4. Run locally without the script

Follow this section if you cannot use [runLocally.sh](#) to run OptaWeb Vehicle Routing because Bash is not available on your system.

4.1. Download routing data

The routing engine requires geographical data to calculate the time it takes vehicles to travel between locations. You must download and store OSM (OpenStreetMap) data files on the local file system before you run OptaWeb Vehicle Routing.



The OSM data files are typically between 100 MB to 1 GB and take time to download so it is a good idea to download the files before building or starting the OptaWeb Vehicle Routing application.

Procedure

1. Open <http://download.geofabrik.de/> in a web browser.
2. Click a region in the **Sub Region** list, for example **Europe**. The sub region's page opens.
3. In the **Sub Regions** table, download the OSM file (**.osm.pbf**) for a country, for example Belgium.

4.2. Create data directory structure

OptaWeb Vehicle Routing reads and writes several types of data on the file system. It reads OSM (OpenStreetMap) files from the **openstreetmap** directory, writes a road network graph to the **graphhopper** directory, and persists user data in a directory called **db**. Create a new directory dedicated to storing all of these data to make it easier to upgrade to a newer version of OptaWeb Vehicle Routing in the future and continue working with the data you created previously.

Procedure

1. Create the **openstreetmap** directory in your user account **home** directory, for example:

```
$HOME/.optaweb-vehicle-routing
└── openstreetmap
```

2. Move all of your downloaded OSM files (files with the extension **.osm.pbf**) to the **openstreetmap** directory.

The rest of the directory structure will be created by the OptaWeb Vehicle Routing application when it runs for the first time. After that, your directory structure will look similar to the following example:

```
$HOME/.optaweb-vehicle-routing
├── db
│   └── vrp.mv.db
├── graphhopper
│   └── belgium-latest
└── openstreetmap
    └── belgium-latest.osm.pbf
```

4.3. Run using the **java** command

Prerequisites

- Internet access is available. When OptaWeb Vehicle Routing runs it uses third-party public services such as [OpenStreetMap](#) to display map tiles and provide search results.
- Java 8 or higher is installed.
- The data directory is created at `$HOME/.optaweb-vehicle-routing`.
- A subdirectory called `openstreetmap` with at least one OSM file exists.
- A country code to use in search queries is identified.

Procedure

Enter the following command:

```
java -jar optaweb-vehicle-routing-standalone-7.67.0-SNAPSHOT.jar \  
--app.persistence.h2-dir=$HOME/.optaweb-vehicle-routing/db \  
--app.routing.gh-dir=$HOME/.optaweb-vehicle-routing/graphhopper \  
--app.routing.osm-dir=$HOME/.optaweb-vehicle-routing/openstreetmap \  
--app.routing.osm-file=belgium-latest.osm.pbf \  
--app.region.country-codes=BE
```

Chapter 5. Run on OpenShift

Linux and macOS users can use the `runOnOpenShift.sh` Bash script to install OptaWeb Vehicle Routing on OpenShift.

5.1. Running on a local OpenShift cluster

Use [Red Hat CodeReady Containers](#) to easily set up a single-node OpenShift 4 cluster on your local computer.

Prerequisites

You have successfully built the project with Maven.

Procedure

1. To install CRC, follow the [Red Hat CodeReady Containers Getting Started Guide](#).
2. When the cluster starts, perform the following steps:
 - a. Add the OpenShift command-line interface (`oc`) to your `$PATH`:

```
eval $(crc oc-env)
```

- b. Log in as "developer":

```
oc login -u developer -p developer https://api.crc.testing:6443
```

- c. Create a new project:

```
oc new-project <em>project_name</em>
```

- d. Run the script:

```
./runOnOpenShift.sh <em>osm_file_name</em> <em>country_code_list</em>  
<em>osm_file_download_url</em>
```

- e. Enter the following command for information about how to use the script:

```
./runOnOpenShift.sh --help
```

5.1.1. Updating the deployed application with local changes

Back end

1. Change the source code and build the back end module with Maven.
2. Start OpenShift build:

```
cd optaweb-vehicle-routing-backend  
oc start-build backend --from-dir=. --follow
```

Front end

1. Change the source code and build the front end module with npm.
2. Start OpenShift build:

```
cd optaweb-vehicle-routing-frontend  
oc start-build frontend --from-dir=docker --follow
```

Chapter 6. Using OptaWeb Vehicle Routing

In the OptaWeb Vehicle Routing application, you can mark a number of locations on the map. The first location is assumed to be the depot. Vehicles must deliver goods from this depot to every other location that you marked.




You can set the number of vehicles and the carrying capacity of every vehicle. However, the route is not guaranteed to use all vehicles. The application uses as many vehicles as required for an optimal route.

The current version has certain limitations:

- Every delivery to a location is supposed to take 1 point of vehicle capacity. For example, a vehicle with a capacity of 10 can visit up to 10 locations before returning to the depot.
- Setting custom names of vehicles and locations is not supported.
- Error information is not supported in the user interface. You must view the terminal output of the back end to see detailed error messages.

6.1. Creating a route

To create an optimal route, use the **Demo** tab of the user interface.

1. Click **Demo** to open the **Demo** tab.
2. Use the blue  and  buttons above the map to set the number of vehicles. Each vehicle has a default capacity of 10.
3. Use the  button on the map to zoom in as necessary.



Do not double-click to zoom in. A double click also creates a location.

4. Click a location for the depot.
5. Click other locations on the map for delivery points.
6. If you want to delete a location:
 - a. Hover the mouse cursor over the location to see the location name.
 - b. Find the location name in the list in the left part of the screen.
 - c. Click the **✕** icon next to the name.

Every time you add or remove a location or change the number of vehicles, the application creates and displays a new optimal route. If the solution uses several vehicles, the application shows the route for every vehicle in a different color.

6.2. Viewing and setting other details

You can use other tabs of the user interface to view and set additional details.

- In the **Vehicles** tab, you can view, add, and remove vehicles, and also set the capacity for every vehicle.
- In the **Visits** tab, you can view and remove locations.
- In the **Route** tab, you can select every vehicle and view the route for this vehicle.

6.3. Creating custom data sets

There is a built-in demo data set consisting of a several large Belgian cities. If you want to have more demos offered by the **Load demo** dropdown, you can prepare your own data sets. To do that, follow these steps:

1. Add a depot and a number of visits by clicking on the map or using geosearch.
2. Click **Export** and save the file in the *data set* directory.



Data set directory is where the `app.demo.data-set-dir` property points to.

If the application is running through the `run script`, it will be set to `$HOME/.optaweb-vehicle-routing/dataset`.

Otherwise, the property will be taken from `application.properties` and defaults to `optaweb-vehicle-routing-backend/local/dataset`.

3. Edit the YAML file and choose a unique name for the data set.
4. Restart the back end.

After you restart the back end, files in the *data set* directory will be made available in the **Load demo** dropdown.

6.4. Troubleshooting

If the application behaves unexpectedly, review the back end terminal output log.

To resolve issues, remove the back end database:

1. Stop the back end by pressing `Ctrl` + `C` in the back end terminal window.
2. Remove the directory `optaweb-vehicle-routing/optaweb-vehicle-routing-backend/local/db`.

Chapter 7. Development guide

7.1. Project structure

The project is a multi-module Maven project.

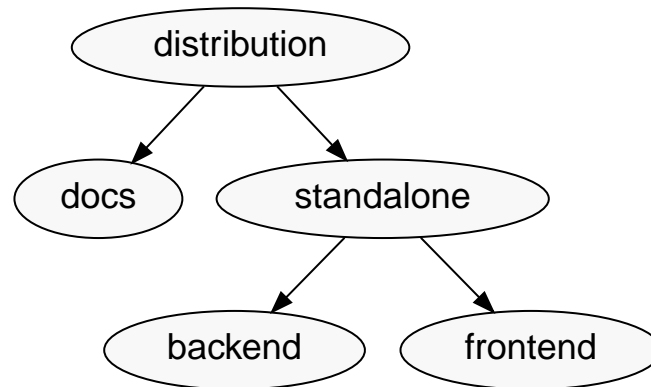


Figure 3. Module dependency tree diagram

At the bottom of the module tree there are the back end and front end modules, which contain the application source code.

The standalone module is an assembly module that combines the back end and front end into a single executable JAR file.

The distribution module represents the final assembly step. It takes the standalone application and the documentation and wraps them in an archive that is easy to distribute.

7.2. Developing OptaWeb Vehicle Routing

The back end and front end are separate projects that can be built and deployed separately. In fact, they are written in completely different languages and built with different tools. Both projects have tools that provide a modern developer experience with fast turn-around between code changes and the running application.

In the next sections you will learn how to run both back end and front end projects in development mode.

7.3. Back end

The back end module contains a server-side application that uses OptaPlanner to **optimize vehicle routes**. Optimization is a CPU-intensive computation that must avoid any I/O operations in order to perform to its full potential. Because one of the chief objectives is to minimize the travel cost, either time or distance, we need to keep the travel cost information in RAM memory. While solving, OptaPlanner needs to know the travel cost between every pair of locations entered by the user. This information is stored in a structure called the *distance matrix*.

When a new location is entered, we calculate the travel cost between the new location and every other location that has been entered so far, and store the travel cost in the distance matrix. The

travel cost calculation is performed by a routing engine called [GraphHopper](#).

Finally, the back end module implements additional supporting functionality, such as:

- persistence,
- WebSocket connection for the front end,
- data set loading, export, and import.

In the next sections you will learn how to configure and run the back end in development mode. To learn more about the back end code architecture, see [Back end architecture](#).

7.3.1. Running the back end using Spring Boot Maven plugin

Prerequisites

- Java 8 or higher is [installed](#).
- The data directory is set up.
- An OSM file is downloaded.

You can manually [set up the data directory](#) and [download the OSM file](#) or you can use the [run script](#) to complete these tasks.

Procedure

To run the back end in development mode, enter the following command:

```
mvn spring-boot:run
```

7.3.2. Automatic restart

[Automatic restart](#) is provided by Spring Boot DevTools and only works when the back end is running using [Spring Boot Maven Plugin](#). It scans files on the classpath, so you only need to recompile your changes to trigger application restart. No IDE configuration is needed.

If your IDE has a compile-on-save feature (for example Eclipse or NetBeans), you just need to save the files that have changed since the last compilation.

IntelliJ IDEA saves changes automatically and you need to select either **Build › Recompile**, which recompiles the file in the active tab, or **Build › Build Project** which recompiles all changes. See [Compile and build applications with IntelliJ IDEA](#).

7.3.3. Running the back end from IntelliJ IDEA

1. Run `org.optaweb.vehiclerouting.OptaWebVehicleRoutingApplication`. This will create a run configuration that you will edit in the next step.
 - a. Open the `OptaWebVehicleRoutingApplication` class in the *Editor* window.
 - b. Click the green symbol in the editor window gutter and select **Run 'OptaWebVehicleRoutingApplication'**.



The run fails because the working directory is set to the root of the project, whereas the back end module directory is expected. You are going to change the working directory in the next step.



See [Run applications](#) to learn more about running applications in IntelliJ IDEA.

2. Select **Run** > **Edit Configurations...** and then select **Spring Boot** > **OptaWebVehicleRoutingApplication**.
3. Set **Program arguments** to `--spring.profiles.active=local` to activate the Spring profile called `local`. This will make the application use configuration from `application-local.properties`.
4. Change **Working directory** to the back end module (`optaweb-vehicle-routing-backend`).
5. Optionally, set **On Update action** to **Hot swap classes and update trigger file if failed**. This will allow you to use the **Update** action to quickly restart the application.

See [Spring and Spring Boot in IntelliJ IDEA 2018.1](#) for more details.

7.3.4. Configuration

There are many ways that you can set configuration properties. If you are running locally, you will probably want to use one of these:

- Set configuration properties in the `application.properties` file, under `/src/main/resources/`.
- Use a command line argument when running the packaged application (for example `java -jar optaweb-vehicle-routing-backend.jar --app.my-property=value1`).
- Use an environment variable when running the application with `spring-boot:run`.

For example: `app_my_property=value1 ./mvnw spring-boot:run` if the property name is `app.my-property` (this requires [relaxed binding](#) which only works if the property is defined using `@ConfigurationProperties`).



It is not possible to set properties by specifying `-D` when running the application using the Spring Boot Maven plugin (`./mvnw spring-boot:run -Dmy-property`). Any system properties that should be set by the plugin to the forked Java process in which the application runs need to be specified using `systemPropertiesVariables` [plugin configuration](#).

You can learn more about configuring a Spring Boot application on the [Spring Boot Externalized Configuration](#) page.

The backend has a strictly enforced code style. Code formatting is done by the Eclipse code formatter, using the config files found in the `ide-configuration` directory. By default when you run `./mvnw install` the code will be formatted automatically. When submitting a pull request the CI build will fail if running the formatter results in any code changes, so it is recommended that you always run a full Maven build before submitting a pull request.

If you want to run the formatting without doing a full build, you can run `./mvnw process-sources`.

Eclipse Setup

Open the **Preferences** window, and then navigate to *Java* → *Code Style* → *Formatter*. Click *Import* and then select the `eclipse-format.xml` file in the `ide-configuration` directory.

Next navigate to *Java* → *Code Style* → *Organize Imports*. Click *Import* and select the `eclipse.importorder` file.

IDEA Setup

Open the *Preferences* window (or *Settings* depending on your edition), navigate to *Plugins* and install the [Eclipse Code Formatter Plugin](#) from the Marketplace.

Restart your IDE, open the **Preferences** (or **Settings**) window again and navigate to *Other Settings* → *Eclipse Code Formatter*.

Select *Use the Eclipse Code Formatter*, then change the *Eclipse Java Formatter Config File* to point to the `eclipse-format.xml` file in the `ide-configuration` directory. Make sure the *Optimize Imports* box is ticked, and select the `eclipse.importorder` file as the import order config file.



Use `src/main/resources/application-local.properties` to store your personal configuration without affecting the Git working tree.

See the complete list of [Back end configuration properties](#).

See also the complete list of [common application properties](#) available in Spring Boot.

7.3.5. Logging

OptaWeb uses the SLF4J API and Logback as the logging framework. The Spring environment enables you to configure most logging aspects including levels, patterns, and log files in the same way as any other [Configuration](#) (most often using `application.properties` or arguments `--property=value`). See the [Spring Boot Logging](#) documentation for more information.

Following are examples of properties you can use to control logging level of some parts of the application:

- Use `logging.level.org.optaweb.vehiclerouting=debug` to enable debug level for the back end code.
- Use `logging.level.org.optaplanner.core=warn` to reduce OptaPlanner logging.
- Use `logging.level.org.springframework.web.socket=trace` to access more details when investigating problems with WebSocket connection.

7.4. Front end

The front end project was bootstrapped with [Create React App](#). Create React App provides a number of scripts and dependencies that help with development and with building the application

for production.

7.4.1. Setting up the development environment

Procedure

1. On Fedora, run the following command to install npm:

```
sudo dnf install npm
```

See [Downloading and installing Node.js and npm](#) for more information about installing npm.

7.4.2. Install npm dependencies

Unlike Maven, the npm package manager installs dependencies in `node_modules` under the project directory and does that only when requested by running `npm install`. Whenever the dependencies listed in `package.json` change (for example when you pull changes to the main branch) you must run `npm install` before you run the development server.

Procedure

1. Change directory to the front end module:

```
cd optaweb-vehicle-routing-frontend
```

2. Install dependencies:

```
npm install
```

7.4.3. Running the development server

Prerequisites

- npm is installed.
- npm dependencies are installed.

Procedure

1. Run the development server:

```
npm start
```

2. Open <http://localhost:3000/> in a web browser. By default, the `npm start` command attempts to open this URL in your default browser.



Prevent `npm start` from launching your default browser

If you don't want `npm start` to open a new browser tab each time you run it, export an environment variable `BROWSER=none`.

You can use `.env.local` file to make this preference permanent. To do that, enter the following command:

```
echo BROWSER=none >> .env.local
```

The browser refreshes the page whenever you make changes in the front end source code. The development server process running in the terminal picks up the changes as well and prints compilation and lint errors to the console.

7.4.4. Running tests

Procedure

1. Run `npm test`.

7.4.5. Changing the back end location

Use an environment variable called `REACT_APP_BACKEND_URL` to change the backend URL when running `npm start` or `npm run build`. For example:

```
REACT_APP_BACKEND_URL=http://10.0.0.123:8081
```

Note that environment variables will be "baked" inside the JavaScript bundle during the npm build, so you need to know the back end location before you build and deploy the front end.

Learn more about the React environment variables in [Adding Custom Environment Variables](#).

7.5. Building the project

Run `./mvnw install` or `mvn install`.

Appendix A: Back end architecture

Domain model and use cases are essential for the application. We put domain model at the center of the architecture and surround it by the application layer that embeds use cases. Functions such as route optimization, distance calculation, persistence, and network communication are considered implementation details and are placed at the outermost layer of the architecture.

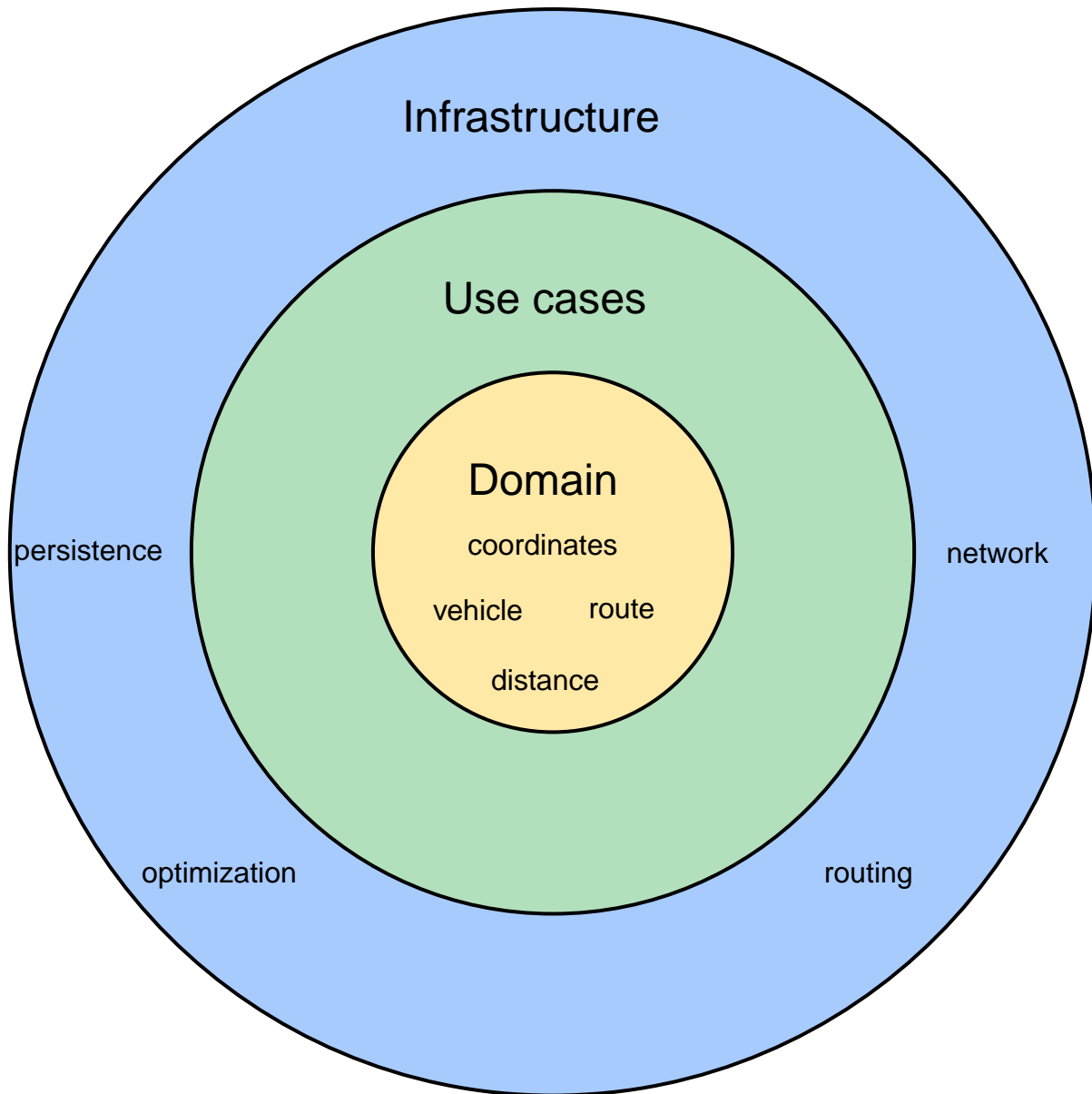


Figure 4. Diagram of application layers

A.1. Code organization

The back end code is organized in three layers outlined above.

```

org.optaweb.vehiclerouting
├── domain
├── plugin                # Infrastructure layer
│   ├── persistence
│   ├── planner
│   ├── routing
│   └── websocket
└── service              # Application layer
    ├── demo
    ├── distance
    ├── location
    ├── region
    ├── reload
    ├── route
    └── vehicle

```

The **service** package contains the application layer that implements use cases. The **plugin** package contains the infrastructure layer.

Code in each layer is further organized by function. This means that each service or plugin has its own package.

A.2. Dependency rules

Compile-time dependencies are only allowed to point from outer layers towards the center. Following this rule helps to keep the domain model independent of underlying frameworks and other implementation details and model the behavior of business entities more precisely. With presentation and persistence being pushed out to the periphery, it is easier to test the behavior of business entities and use cases.

The domain has no dependencies.

Services only depend on the domain. If a service needs to send a result (for example to the database or to the client), it uses an output boundary interface. Its implementation is injected by the [Inversion of Control](#) (IoC) container.

Plugins depend on services in two ways. Firstly, they invoke services based on events such as a user input or a route update coming from the optimization engine. Services are injected into plugins which moves the burden of their construction and dependency resolution to the IoC container. Secondly, plugins implement service output boundary interfaces to handle use case results, for example persisting changes to the database or sending a response to the web UI.

A.3. The **domain** package

The **domain** package contains *business objects* that model the domain of this project, for example **Location**, **Vehicle**, **Route**. These objects are strictly business-oriented and must not be influenced by any tools and frameworks, for example object-relational mapping tools and web service frameworks.

A.4. The **service** package

The **service** package contains classes that implement *use cases*. A use case describes something that you want to do, for example adding new location, changing vehicle capacity, or finding coordinates for an address. The business rules that govern use cases are expressed using the domain objects.

Services often need to interact with plugins in the outer layer, such as persistence, web, and optimization. To satisfy the dependency rules between layers, the interaction between services and plugins is expressed in terms of interfaces that define the dependencies of a service. A plugin can satisfy a dependency of a service by providing a bean that implements the service's boundary interface. The Spring IoC container creates an instance of the plugin bean and injects it to the service at runtime. This is an example of the inversion of control principle.

A.5. The **plugin** package

The **plugin** package contains infrastructure functions such as optimization, persistence, routing, and network.

Appendix B: Back end configuration properties

Property	Type	Example	Description
<code>app.demo.data-set-dir</code>	Relative or absolute path	<code>/home/user/.optaweb-vehicle-routing/dataset</code>	Custom data sets are loaded from this directory. Defaults to <code>local/dataset</code> .
<code>app.persistence.h2-dir</code>	Relative or absolute path	<code>/home/user/.optaweb-vehicle-routing/db</code>	The directory used by H2 to store the database file. Defaults to <code>local/db</code> .
<code>app.region.country-codes</code>	List of ISO 3166-1 alpha-2 country codes	<code>US, GB, IE, DE, AT, CH</code> , may be empty	Restricts geosearch results.
<code>app.routing.engine</code>	Enumeration	<code>air, graphhopper</code>	Routing engine implementation. Defaults to <code>graphhopper</code> .
<code>app.routing.gh-dir</code>	Relative or absolute path	<code>/home/user/.optaweb-vehicle-routing/graphhopper</code>	The directory used by GraphHopper to store road network graphs. Defaults to <code>local/graphhopper</code> .
<code>app.routing.osm-dir</code>	Relative or absolute path	<code>/home/user/.optaweb-vehicle-routing/openstreetmap</code>	The directory that contains OSM files. Defaults to <code>local/openstreetmap</code> .
<code>app.routing.osm-file</code>	File name	<code>belgium-latest.osm.pbf</code>	Name of the OSM file that should be loaded by GraphHopper. The file must be placed under <code>app.routing.osm-dir</code> .
<code>optaplanner.solver.termination.spent-limit</code>	<code>java.time.Duration</code>	<ul style="list-style-type: none">• 1m• 150s• P2dT21h (PnDTnHnMn.nS)	How long the solver should run after a location change occurs.
<code>server.address</code>	IP address or hostname	<code>10.0.0.123, my-vrp.geo-1.openshiftapps.com</code>	Network address to which the server should bind.

Property	Type	Example	Description
<code>server.port</code>	Port number	4000, 8081	Server HTTP port.