

Seam Solder

Reference Guide

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Introduction

Seam Solder is a library of Generally Useful Stuff (tm), particularly if you are developing an application based on CDI (JSR-299 Java Contexts and Dependency Injection), or a CDI based library or framework.

This guide is split into three parts. [Part I, “Extensions and Utilities for Developers”](#) details extensions and utilities which are likely to be of use to any developer using CDI; [Part II, “Utilities for Framework Authors”](#) describes utilities which are likely to be of use to developers writing libraries and frameworks that work with CDI; [Part III, “Configuration Extensions for Framework Authors”](#) discusses extensions which can be used to implement configuration for a framework

Getting Started

Getting started with Seam Solder is easy. All you need to do is put the API and implementation JARs on the classpath of your CDI application. The features provided by Seam Solder will be enabled automatically.

Some additional configuration, covered at the end of this chapter, is required if you are using a pre-Servlet 3.0 environment.

1.1. Maven dependency configuration

If you are using [Maven](http://maven.apache.org/) [http://maven.apache.org/] as your build tool, first make sure you have configured your build to use the [JBoss Community repository](http://community.jboss.org/wiki/MavenGettingStarted-Users) [http://community.jboss.org/wiki/MavenGettingStarted-Users], where you can find all the Seam artifacts. Then, add the following single dependency to your pom.xml file to get started using Seam Solder:

```
<dependency>
  <groupId>org.jboss.seam.solder</groupId>
  <artifactId>seam-solder</artifactId>
  <version>${seam.solder.version}</version>
</dependency>
```

This artifact includes the combined API and implementation.



Tip

Substitute the expression `${seam.solder.version}` with the most recent or appropriate version of Seam Solder. Alternatively, you can create a [Maven user-defined property](#) to satisfy this substitution so you can centrally manage the version.

To be more strict, you can use the API at compile time and only include the implementation at runtime. This protects you from inadvertently depending on an implementation class.

```
<dependency>
  <groupId>org.jboss.seam.solder</groupId>
  <artifactId>seam-solder-api</artifactId>
  <version>${seam.solder.version}</version>
  <scope>compile</scope>
</dependency>
```

```
<dependency>
  <groupId>org.jboss.seam.solder</groupId>
  <artifactId>seam-solder-impl</artifactId>
  <version>${seam.solder.version}</version>
  <scope>runtime</scope>
</dependency>
```

In a Servlet 3.0 or Java EE 6 environment, *your configuration is now complete!*

1.2. Transitive dependencies

Most of Seam Solder has very few dependencies, only one of which is not provided by Java EE 6:

- `javax.enterprise:cdi-api` (provided by Java EE 6)
- `javax.inject:javax:inject` (provided by Java EE 6)
- `javax.annotation:jsr250-api` (provided by Java EE 6)
- `javax.interceptor:interceptor-api` (provided by Java EE 6)
- `javax.el:el-api` (provided by Java EE 6)



Tip

The POM for Seam Solder specifies the versions required. If you are using Maven 3, you can easily import the `dependencyManagement` into your POM by declaring the following in your `dependencyManagement` section:

```
<dependency>
  <groupId>org.jboss.seam.solder</groupId>
  <artifactId>seam-solder-parent</artifactId>
  <version>${seam.solder.version}</version>
  <type>pom</type>
  <scope>import</scope>
</dependency>
```

Some features of Seam Solder require additional dependencies (which are declared optional, so will not be added as transitive dependencies):

```
org.javassist:javassist
  Service Handlers, Unwrapping Producer Methods
```


javax.servlet:servlet-api

Accessing resources from the Servlet Context

In addition, a logger implementation (SLF4J, Log4J, JBoss Log Manager or the JDK core logging facility) is required. Refer to [Chapter 6, Logging, redesigned](#) for more information about how logging is handled in Solder.

1.3. Pre-Servlet 3.0 configuration

If you are using Java EE 5 or some other Servlet 2.5 container, then you need to manually register a Servlet component in your application's web.xml to access resources from the Servlet Context.

```
<listener>
  <listener-class>org.jboss.seam.solder.resourceLoader.servlet.ResourceListener</listener-
class>
</listener>
```

This registration happens automatically in a Servlet 3.0 environment through the use of a /META-INF/web-fragment.xml included in the Solder implementation.

You're all setup. It's time to dive into all the useful stuff that Seam Solder provides!

Part I. Extensions and Utilities for Developers

Enhancements to the CDI Programming Model

Seam Solder provides a number enhancements to the CDI programming model which are under trial and may be included in later releases of *Contexts and Dependency Injection*.

2.1. Preventing a class from being processed

2.1.1. @Veto

Annotating a class `@Veto` will cause the type to be ignored, such that any definitions on the type will not be processed, including:

- the managed bean, decorator, interceptor or session bean defined by the type
- any producer methods or producer fields defined on the type
- any observer methods defined on the type

For example:

```
@Veto
class Utilities {
    ...
}
```

Besides, a package can be annotated with `@Veto`, causing all beans in the package to be prevented from registration.

Example 2.1. package-info.java

```
@Veto
package com.example;

import org.jboss.seam.solder.core.Veto;
```



Note

The `ProcessAnnotatedType` container lifecycle event will be called for vetoed types.

2.1.2. @Requires

Annotating a class with `@Requires` will cause the type to be ignored if the class dependencies cannot be satisfied. Any definitions on the type will not be processed:

- the managed bean, decorator, interceptor or session bean defined by the type
- any producer methods or producer fields defined on the type
- any observer methods defined on the type



Tip

Solder will use the Thread Context ClassLoader, as well as the classloader of the type annotated `@Requires` to attempt to satisfy the class dependency.

For example:

```
@Requires(EntityManager.class)
class EntityManagerProducer {

    @Produces
    EntityManager getEntityManager() {
        ...
    }
}
```

Annotating a package with `@Requires` causes all beans in the package to be ignored if the class dependencies cannot be satisfied. If both a class and its package are annotated with `@Requires`, both package-level and class-level dependencies have to be satisfied for the bean to be installed.



Note

The `ProcessAnnotatedType` container lifecycle event will be called for vetoed types.

2.2. @Exact

Annotating an injection point with `@Exact` allows you to select an exact implementation of the injection point type to inject. For example:

```
interface PaymentService {  
    ...  
}
```

```
class ChequePaymentService implements PaymentService {  
    ...  
}
```

```
class CardPaymentService implements PaymentService {  
    ...  
}
```

```
class PaymentProcessor {  
  
    @Inject @Exact(CardPaymentService.class)  
    PaymentService paymentService;  
  
    ...  
}
```

2.3. @Client

It is common to want to qualify a bean as belonging to the current client (for example we want to differentiate the default system locale from the current client's locale). Seam Solder provides a built in qualifier, `@Client` for this purpose.

2.4. Named packages

Seam Solder allows you to annotate the package `@Named`, which causes every bean defined in the package to be given its default name. Package annotations are defined in the file `package-info.java`. For example, to cause any beans defined in `com.acme` to be given their default name:

```
@Named  
package com.acme
```

2.5. @FullyQualified bean names

According to the CDI standard, the `@Named` annotation assigns a name to a bean equal to the value specified in the `@Named` annotation or, if a value is not provided, the simple name of the bean class. This behavior aligns with the needs of most application developers. However, framework writers should avoid trampling on the "root" bean namespace. Instead, frameworks should specify qualified names for built-in components. The motivation is the same as qualifying Java types. The `@FullyQualified` provides this facility without sacrificing type-safety.

Seam Solder allows you to customize the bean name using the complementary `@FullyQualified` annotation. When the `@FullyQualified` annotation is added to a `@Named` bean type, producer method or producer field, the standard bean name is prefixed with the name of the Java package in which the bean resides, the segments separated by a period. The resulting fully-qualified bean name (FQBN) replaces the standard bean name.

```
package com.acme;

@FullyQualified @Named
public class NamedBean {
    public String getAge()
    {
        return 5;
    }
}
```

The bean in the previous code listing is assigned the name `com.acme.namedBean`. The value of its property `age` would be referenced in an EL expression (perhaps in a JSF view template) as follows:

```
{com.acme.namedBean.age}
```

The `@FullyQualified` annotation is permitted on a bean type, producer method or producer field. It can also be used on a Java package, in which case all `@Named` beans in that package get a bean name which is fully-qualified.

```
@FullyQualified
package com.acme;
```

If you want to use a different Java package as the namespace of the bean, rather than the Java package of the bean, you specify any class in that alternative package in the annotation value.


```
package com.acme;

@FullyQualified(ClassInOtherPackage.class) @Named
public class CustomNamespacedNamedBean {
    ...
}
```


Annotation Literals

Seam Solder provides a complete set of `AnnotationLiteral` classes cooresponding to the annotation types defined in the CDI (JSR-299) and Injection (JSR-330) specifications. These literals are located in the `org.jboss.seam.solder.literal` package.

For any annotation that does not define an attribute, its cooresponding `AnnotationLiteral` contains a static `INSTANCE` member. You should use this static member whenever you need a reference to an annotation instance rather than creating a new instance explicitly.

```
new AnnotatedTypeBuilder<X>().readFromType(type).addToClass(NamedLiteral.INSTANCE);
```

Literals are provided for the following annotations from *Context and Dependency Injection* (including annotations from *Dependency Injection for Java*):

- `@Alternative`
- `@Any`
- `@ApplicationScoped`
- `@ConversationScoped`
- `@Decorator`
- `@Default`
- `@Delegate`
- `@Dependent`
- `@Disposes`
- `@Inject`
- `@Model`
- `@Named`
- `@New`
- `@Nonbinding`
- `@NormalScope`
- `@Observes`
- `@Produces`

- `@RequestScoped`
- `@SessionScoped`
- `@Specializes`
- `@Stereotype`
- `@Typed`

Literals are also provided for the following annotations from *Seam Solder*:

- `@Client`
- `@DefaultBean`
- `@Exact`
- `@Generic`
- `@GenericType`
- `@Mapper`
- `@MessageBundle`
- `@Requires`
- `@Resolver`
- `@Resource`
- `@Unwraps`
- `@Veto`

For more information about these annotations, consult the cooresponding API documentation.

Evaluating Unified EL

Seam Solder provides a method to evaluate EL that is not dependent on JSF or JSP, a facility sadly missing in Java EE. To use it inject `Expressions` into your bean. You can evaluate value expressions, or method expressions. The Seam Solder API provides type inference for you. For example:

```
class FruitBowl {  
  
    @Inject Expressions expressions;  
  
    public void run() {  
        String fruitName = expressions.evaluateValueExpression("#{fruitBowl.fruitName}");  
        Apple fruit = expressions.evaluateMethodExpression("#{fruitBowl.getFruit}");  
    }  
}
```


Resource Loading

Seam Solder provides an extensible, injectable resource loader. The resource loader can provide URLs or managed input streams. By default the resource loader will look at the classpath, and the servlet context if available.

If the resource name is known at development time, the resource can be injected, either as a URL or an `InputStream`:

```
@Inject
@Resource("WEB-INF/beans.xml")
URL beansXml;

@Inject
@Resource("WEB-INF/web.xml")
InputStream webXml;
```

If the resource name is not known, the `ResourceProvider` can be injected, and the resource looked up dynamically:

```
@Inject
void readXml(ResourceProvider provider, String fileName) {
    InputStream is = provider.loadResourceStream(fileName);
}
```

If you need access to all resources under a given name known to the resource loader (as opposed to first resource loaded), you can inject a collection of resources:

```
@Inject
@Resource("WEB-INF/beans.xml")
Collection<URL> beansXmIs;

@Inject
@Resource("WEB-INF/web.xml")
Collection<InputStream> webXmIs;
```



Tip

Any input stream injected, or created directly by the `ResourceProvider` is managed, and will be automatically closed when the bean declaring the injection point of the resource or provider is destroyed.

If the resource is a `Properties` bundle, you can also inject it as a set of `Properties`:

```
@Inject
@Resource("META-INF/aws.properties")
Properties awsProperties;
```

5.1. Extending the Resource Loader

If you want to load resources from another location, you can provide an additional resource loader. First, create the resource loader implementation:

```
class MyResourceLoader implements ResourceLoader {
    ...
}
```

And then register it as a service by placing the fully qualified class name of the implementation in a file called `META-INF/services/org.jboss.seam.solder.resourceLoader.ResourceLoader`.

Logging, redesigned

Seam Solder brings a fresh perspective to the ancient art of logging. Rather than just giving you an injectable version of the same old logging APIs, Solder goes the extra mile by embracing the type-safety of CDI and eliminating brittle, boilerplate logging statements. The best part is, no matter how you decide to roll it out, you still get to keep your logging engine of choice (for the logging wars will never end!).

6.1. JBoss Logging: The foundation

Before talking about Solder Logging, you need to first be introduced to JBoss Logging 3. The reason is, JBoss Logging provides the foundation on which Solder's declarative programming model for logging is built. Plus, we have to convince you that you *aren't* tied to JBoss AS by using it.

JBoss Logging acts as a logging bridge. If you don't add any other logging libraries to your project, it will delegate all logging calls it handles to the logging facility built into the Java platform (commonly referred to as JDK logging). That's nice, because it means your deployment headaches caused by missing logging jars are gone. And you accomplish it all through the use of the [Logger](http://docs.jboss.org/seam/3/solder/latest/api/org/jboss/logging/Logger.html) [http://docs.jboss.org/seam/3/solder/latest/api/org/jboss/logging/Logger.html] type. It has the usual level-based log methods and complimentary ones that provide formatting.

Here's an example of how you obtain a logger and log a basic message:

```
Logger log = Logger.getLogger(Bean.class);  
// log a plain text method  
log.debug("I'm using JBoss Logging.");
```

If you want to use another logging engine, such as SLF4J or Log4J, you just have to add the native library to the deployment. Keep in mind, though, if your application server provides one of these frameworks, it will get chosen instead. On JBoss AS, JBoss Logging will prefer the JBoss LogManager because it's the built-in logging engine. (We are looking into more sophisticated runtime selection of the logging engine).

Here are the providers JBoss Logging supports (and the order in which it looks for them):

- JBoss LogManager
- Log4J
- SLF4J
- JDK logging

So you get that JBoss Logging is an abstraction. What else is it good for?

JBoss Logging has a facility for formatting log messages, using either the `printf` syntax or `MessageFormat`. This makes it possible to use positional parameters to build dynamic log messages based on contextual information.

```
Logger log = Logger.getLogger(Bean.class);
// log a message formatted using printf-style substitutions
log.infof("My name is %s.", "David");
// log a message formatted using MessageFormat-style substitutions
log.errorv("The license for Seam is the {0}", "APL");
```

The most significant and distinguishing feature of JBoss Logging is support for typed loggers. A typed logger is an interface that defines methods which serve as logging operations. When a method is invoked on one of these interfaces, the message defined in an annotation on the method is interpolated and written to the underlying logging engine.

Here's an example of a typed logger:

```
import org.jboss.logging.Message;
import org.jboss.logging.LogMessage;
import org.jboss.logging.MessageLogger;

@MessageLogger
public interface CelebritySightingLog {

    @LogMessage @Message("Spotted celebrity %s!")
    void spottedCelebrity(String name);

}
```

JBoss Logging has is parallel support for typed message bundles, whose methods return a formatted message rather than log it. Combined, these features form the centerpiece of Solder's logging and message bundle programming model (and a foundation for additional support provided by the Seam international module). After looking at the samples provided so far, don't pull out your IDE just yet. We'll get into the details of typed loggers and how to use them in Solder in a later section.

There you have it! JBoss Logging is a low-level API that provides logging abstraction, message formatting and internationalization, and typed loggers. *But it doesn't tie you to JBoss AS!*

With that understanding, we'll now move on to what Solder does to turn this foundation into a programming model and how to use it in your CDI-based application.

6.2. Solder Logging: Feature set

Solder builds on JBoss Logging 3 to provide the following feature set:

- An abstraction over common logging backends and frameworks (such as JDK Logging, log4j and slf4j)
- Injectable loggers and message bundles
- Innovative, typed message loggers and message bundles defined using interfaces
- Build time tooling to generate typed loggers for production
- Full support for internationalization and localization:
 - Developers work with interfaces and annotations only
 - Translators work with message bundles in properties files
- Access to the "Mapped Diagnostic Context" (MDC) and/or the "Nested Diagnostic Context" (NDC) (if the underlying logger supports it)
- Serializable loggers for use in contextual components



Note

Seam's international module builds on this programming model to provide even more features for producing localized message strings.

Without further discussion, let's get into it.

6.3. Typed loggers

To define a typed logger, first create an interface, annotated it, then add methods that will act as log operations and configure the message it will print using another annotation:

```
import org.jboss.seam.solder.messages.Message;
import org.jboss.seam.solder.logging.Log;
import org.jboss.seam.solder.logging.MessageLogger;

@MessageLogger
public interface TrainSpotterLog {

    @Log @Message("Spotted %s diesel trains")
    void dieselTrainsSpotted(int number);
}
```

```
}
```

We have configured the log messages to use printf-style interpolations of parameters (%s).



Note

Make sure you are using the annotations from Seam Solder (`org.jboss.seam.solder.messages` and `org.jboss.seam.solder.logging` packages only).

You can then inject the typed logger with no further configuration necessary. We use another optional annotation to set the category of the logger to "trains" at the injection point, overriding the default category of the fully-qualified class name of the component receiving the injection:

```
@Inject @Category("trains")
private TrainSpotterLog log;
```

We log a message by simply invoking a method of the typed logger interface:

```
log.dieselTrainsSpotted(7);
```

The default locale will be used unless overridden. Here we configure the logger to use the UK locale:

```
@Inject @Category("trains") @Locale("en_GB")
private TrainSpotterLog log;
```

You can also log exceptions.

```
import org.jboss.seam.solder.messages.Message;
import org.jboss.seam.solder.messages.Cause;
import org.jboss.seam.solder.logging.Log;
import org.jboss.seam.solder.logging.MessageLogger;

@MessageLogger
public interface TrainSpotterLog {
```

```
@Log @Message("Failed to spot train %s")
void missedTrain(String trainNumber, @Cause Exception exception);

}
```

You can then log a message with an exception as follows:

```
try {
    ...
} catch (Exception e) {
    log.missedTrain("RH1", e);
}
```

The stacktrace of the exception parameter will be written to the log along with the message.

Typed loggers also provide internationalization support. Simply add the `@MessageBundle` annotation to the logger interface.

If injecting a typed logger seems to "enterprisy" to you, or you need to get a reference to it from outside of CDI, you can use a static accessor method on `Logger`:

```
TrainSpotterLog log = Logger.getMessageLogger(TrainSpotterLog.class, "trains");
log.dieselTrainsSpotted(7);
```

The injected version is a convenience for those who prefer the declarative style of programming. If you are looking for a simpler starting point, you can simply use the `Logger` directly.

6.4. Native logger API

You can also inject a "plain old" `Logger` (from the JBoss Logging API):

```
import javax.inject.Inject;

import org.jboss.logging.Logger;

public class LogService {
    @Inject
    private Logger log;

    public void logMessage() {
        log.info("Hey sysadmins!");
    }
}
```

```
}
```

Log messages created from this Logger will have a category (logger name) equal to the fully-qualified class name of the bean implementation class. You can specify a category explicitly using an annotation.

```
@Inject @Category("billing")
private Logger log;
```

You can also specify a category using a reference to a type:

```
@Inject @TypedCategory(BillingService.class)
private Logger log;
```

6.5. Typed message bundles

Often times you need to access a localized message. For example, you need to localize an exception message. Seam Solder let's you retrieve this message from a typed message logger to avoid having to use hard-coded string messages.

To define a typed message bundle, first create an interface, annotated it, then add methods that will act as message retrievers and configure the message to produce using another annotation:

```
import org.jboss.seam.solder.messages.Message;
import org.jboss.seam.solder.messages.MessageBundle;

@MessageBundle
public interface TrainMessages {

    @Message("No trains spotted due to %s")
    String noTrainsSpotted(String cause);

}
```

Inject it:

```
@Inject @MessageBundle
private TrainMessages messages;
```

And use it:

```
throw new BadDayException(messages.noTrainsSpotted("leaves on the line"));
```

6.6. Implementation classes

You may have noticed that throughout this chapter, we've only defined interfaces. Yet, we are injecting and invoking them as though they are concrete classes. So where's the implementation?

Good news. The typed logger and message bundle implementations are generated automatically! You'll see this strategy used often in Seam 3. It's declarative programming at its finest (or to an extreme, depending on how you look at it). Either way, it saves you from a whole bunch of typing.

So *how* are they generated? Let's find out!

6.6.1. Generating the implementation classes

The first time you need logging in your application, you'll likely start with the more casual approach of using the `Logger` API directly. There's no harm in that, but it's certainly cleaner to use the typed loggers, and at the same time leverage the parallel benefits of the typed bundles. So we recommend that as your long term strategy.

Once you are ready to move to the the typed loggers and message bundles, you'll need to generate the concrete implementation classes as part of the build. These classes are generated by using an *annotation processor* that is provided by Solder and based on the [JBoss Logging tools project](https://github.com/jamezp/jboss-logging-tools-project) [https://github.com/jamezp/jboss-logging-tools]. Don't worry, setting it up is a lot simpler than it sounds. You just need to do these two simple steps:

- Set the Java compliance to 1.6 (or better)
- Add the Solder tooling library to the build classpath



Warning

If you forget to add the annotation processor to your build, you'll get an error when you deploy the application that reports: "Invalid bundle interface (implementation not found)". This error occurs because the concrete implementation classes are missing.

Setting the Java compliance to 1.6 enables any annotation processors on the classpath to be activated during compilation.

If you're using Maven, here's how the configuration in your POM file looks:

```
<dependencies>
```

```
<!-- Annotation processor for generating typed logger and message bundle classes -->
<dependency>
  <groupId>org.jboss.seam.solder</groupId>
  <artifactId>seam-solder-tooling</artifactId>
  <scope>provided</scope>
  <optional>true</optional>
</dependency>
...
</dependencies>
<build>
  <plugins>
    <plugin>
      <groupId>org.apache.maven.plugins</groupId>
      <artifactId>maven-compiler-plugin</artifactId>
      <configuration>
        <source>1.6</source>
        <target>1.6</target>
      </configuration>
    </plugin>
  </plugins>
</build>
```



Note

In the future, you can expect IDE plugins like JBoss Tools to setup this configuration automatically.

Here are the classes that will be generated for the examples above:

```
TrainSpotterLog_$logger.java
TrainSpotterLog_$logger_en_GB.java
TrainMessages_$bundle.java
```

Classes are generated for each language referenced by an annotation or if there is a `i18n.properties` language file in the same package as the interface and has the same root name. For instance, if we wanted to generate a French version of `TrainMessages`, we would have to create the following properties file in the same package as the interface:

```
TrainMessages_fr.i18n.properties
```


Then populate it with the translations (Note the property key is the method name):

```
noTrainsSpotted=pas de trains repéré en raison de %s
```

Now the annotation processor will generate the following class:

```
TrainMessages_$bundle_fr.java
```

Now you can add typed loggers and message bundles at will (and you won't have to worry about unsatisfied dependencies).

6.6.2. Including the implementation classes in Arquillian tests

If you are writing an Arquillian test, be sure to include the concrete classes in the ShrinkWrap archive. Otherwise, you may can an exception like:

```
Invalid bundle interface org.example.log.AppLog (implementation not found)
```

The best approach is to put your typed message loggers and bundles in their own package. Then, you include the package in the ShrinkWrap archive:

```
ShrinkWrap.create(JavaArchive.class, "test.jar")  
    .addPackage(AppLog.class.getPackage());
```

This strategy will effectively package the interface and the generated implementation class(es) (even though you can't see the generated implementation classes in your source tree).

Part II. Utilities for Framework Authors

Annotation and AnnotatedType Utilities

Seam Solder provides a number of utility classes that make working with annotations and `AnnotatedTypes` easier. This chapter walks you through each utility, and gives you some ideas about how to use it. For more detail, take a look at the JavaDoc on each class.

7.1. Annotated Type Builder

Seam Solder provides an `AnnotatedType` implementation that should be suitable for the needs of most portable extensions. The `AnnotatedType` is created from `AnnotatedTypeBuilder`, typically in an extension's observer method, as follows:

```
AnnotatedTypeBuilder builder = new AnnotatedTypeBuilder()
    .readFromType(type, true) /* readFromType can read from an AnnotatedType or a class */
    .addClass(ModelLiteral.INSTANCE); /* add the @Model annotation */
```

Here we create a new builder, and initialize it using an existing `AnnotatedType`. We can then add or remove annotations from the class, and its members. When we have finished modifying the type, we call `create()` to spit out a new, immutable, `AnnotatedType`.

```
AnnotatedType redefinedType = builder.create();
```

One place this is immensely useful is for replacing the `AnnotatedType` in an extension that observes the `ProcessAnnotatedType` event:

```
public <X> void processAnnotatedType(@Observes ProcessAnnotatedType<X> evt) {
    AnnotatedTypeBuilder builder = new AnnotatedTypeBuilder()
        .readFromType(evt.getAnnotatedType(), true)
        .addClass(ModelLiteral.INSTANCE);
    evt.setAnnotatedType(builder.create());
}
```

This type is now effectively annotated with `@Model`, even if the annotation is not present on the class definition in the Java source file.

`AnnotatedTypeBuilder` also allows you to specify a "redefinition", which can be applied to the type, a type of member, or all members. The redefiner will receive a callback for any annotations present which match the annotation type for which the redefinition is applied.

For example, to remove the qualifier `@Unique` from the type and any of its members, use this:

```
AnnotatedTypeBuilder builder = new AnnotatedTypeBuilder()
    .readFromType(type, true)
    .redefine(Unique.class, new AnnotationRedefiner<Unique>() {

        public void redefine(RedefinitionContext<A> ctx) {
            ctx.getAnnotationBuilder().remove(Unique.class);
        }

    });
AnnotatedType redefinedType = builder.create();
```

No doubt, this is a key blade in Solder's army knife arsenal of tools. You can quite effectively change the picture of the type metadata CDI discovers when it scans and processes the classpath of a bean archive.

7.2. Annotation Instance Provider

Sometimes you may need an annotation instance for an annotation whose type is not known at development time. Seam Solder provides a `AnnotationInstanceProvider` class that can create an `AnnotationLiteral` instance for any annotation at runtime. Annotation attributes are passed in via a `Map<String, Object>`. For example given the follow annotation:

```
@Retention(RetentionPolicy.RUNTIME)
public @interface MultipleMembers {

    int intMember();

    long longMember();

    short shortMember();

    float floatMember();

    double doubleMember();

    byte byteMember();

    char charMember();

    boolean booleanMember();

    int[] intArrayMember();

}
```

```
}
```

We can create an annotation instance as follows:

```
/* Create a new provider */
AnnotationInstanceProvider provider = new AnnotationInstanceProvider();

/* Set the value for each of attributes */
Map<String, Object> values = new HashMap<String, Object>();
values.put("intMember", 1);
values.put("longMember", 1);
values.put("shortMember", 1);
values.put("floatMember", 0);
values.put("doubleMember", 0);
values.put("byteMember", ((byte) 1));
values.put("charMember", 'c');
values.put("booleanMember", true);
values.put("intArrayMember", new int[] { 0, 1 });

/* Generate the instance */
MultipleMembers an = provider.get(MultipleMembers.class, values);
```

7.3. Annotation Inspector

The Annotation Inspector allows you to easily discover annotations which are meta-annotated. For example:

```
/* Discover all annotations on type which are meta-annotated @Constraint */
Set<Annotation> constraints = AnnotationInspector.getAnnotations(type, Constraint.class, beanManager);

/* Load the annotation instance for @FacesValidator the annotation may declared on the type, */
/* or, if the type has any stereotypes, on the stereotypes */
FacesValidator validator = AnnotationInspector.getAnnotation(
    type, FacesValidator.class, true, beanManager);
```

The utility methods work correctly on `Stereotypes` as well. Let's say you're working with a bean that was decorated `@Model`, running the following example will still show you the underlying `@Named`

```
// assuming you have a class..
@Model
```

```
public class User {  
    ...  
}  
  
// Assume type represents the User class  
assert AnnotationInspector.isAnnotationPresent(type, Named.class, beanManager);  
  
// Retrieves the underlying @Named instance on the stereotype  
Named name = AnnotationInspector.getAnnotation(type, Named.class, true, beanManager);
```

The search algorithm will first check to see if the annotation is present directly on the annotated element first, then searches within the stereotype annotations on the element. If you only want to search for `Annotations` on `Stereotypes`, then you can use either of the methods `AnnotationInspector.getAnnotationFromStereotype`.

There is an overloaded form of `isAnnotationPresent` and `getAnnotation` to control whether it will search on `Stereotypes` or not. For both of these methods, a search is performed first directly on the element before searching in stereotypes.

7.4. Synthetic Qualifiers

When developing an extension to CDI, it can be useful to detect certain injection points, or bean definitions and based on annotations or other metadata, add qualifiers to further disambiguate the injection point or bean definition for the CDI bean resolver. Solder's synthetic qualifiers can be used to easily generate and track such qualifiers.

In this example, we will create a synthetic qualifier provider, and use it to create a qualifier. The provider will track the qualifier, and if a qualifier is requested again for the same original annotation, the same instance will be returned.

```
/* Create a provider, giving it a unique namespace */  
Synthetic.Provider provider = new Synthetic.Provider("com.acme");  
  
/* Get the a synthetic qualifier for the original annotation instance */  
Synthetic synthetic = provider.get(originalAnnotation);  
  
/* Later calls with the same original annotation instance will return the same instance */  
/* Alternatively, we can "get and forget" */  
  
Synthetic synthetic2 = provider.get();
```


7.5. Reflection Utilities

Seam Solder comes with a number miscellaneous reflection utilities; these extend JDK reflection, and some also work on CDI's Annotated metadata. See the javadoc on `Reflections` for more.

Solder also includes a simple utility, `PrimitiveTypes` for converting between primitive and their respective wrapper types, which may be useful when performing data type conversion. Sadly, this is functionality which is missing from the JDK.

`InjectableMethod` allows an `AnnotatedMethod` to be injected with parameter values obtained by following the CDI type safe resolution rules, as well as allowing the default parameter values to be overridden.

Obtaining a reference to the BeanManager

When developing a framework that builds on CDI, you may need to obtain the `BeanManager` for the application, can't simply inject it as you are not working in an object managed by the container. The CDI specification allows lookup of `java:comp/BeanManager` in JNDI, however some environments don't support binding to this location (e.g. servlet containers such as Tomcat and Jetty) and some environments don't support JNDI (e.g. the Weld SE container). For this reason, most framework developers will prefer to avoid a direct JNDI lookup.

Often it is possible to pass the correct `BeanManager` to the object in which you require it, for example via a context object. For example, you might be able to place the `BeanManager` in the `ServletContext`, and retrieve it at a later date.

On some occasions however there is no suitable context to use, and in this case, you can take advantage of the abstraction over `BeanManager` lookup provided by Seam Solder. To lookup up a `BeanManager`, you can extend the abstract `BeanManagerAware` class, and call `getBeanManager()`:

```
public class WicketIntegration extends BeanManagerAware {

    public WicketManager getWicketManager() {
        Bean<?> bean = getBeanManager().getBean(Instance.class);
        ... // and so on to lookup the bean
    }

}
```

The benefit here is that `BeanManagerAware` class will first look to see if its `BeanManager` injection point was satisfied before consulting the providers. Thus, if injection becomes available to the class in the future, it will automatically start the more efficient approach.

Occasionally you will be working in an existing class hierarchy, in which case you can use the accessor on `BeanManagerLocator`. For example:

```
public class ResourceServlet extends HttpServlet {

    protected void doGet(HttpServletRequest req, HttpServletResponse resp)
        throws ServletException, IOException {
        BeanManager beanManager = new BeanManagerLocator().getBeanManager();
        ...
    }
}
```

```
}  
}
```

If this lookup fails to resolve a `BeanManager`, the `BeanManagerUnavailableException`, a runtime exception, will be thrown. If you want to perform conditional logic based on whether the `BeanManager` is available, you can use this check:

```
public class ResourceServlet extends HttpServlet {  
  
    protected void doGet(HttpServletRequest req, HttpServletResponse resp)  
        throws ServletException, IOException {  
        BeanManagerLocator locator = new BeanManagerLocator();  
        if (locator.isBeanManagerAvailable()) {  
            BeanManager beanManager = locator.getBeanManager();  
            ... // work with the BeanManager  
        }  
        else {  
            ... // work without the BeanManager  
        }  
    }  
}
```

However, keep in mind that you can inject into Servlets in Java EE 6!! So it's very likely the lookup isn't necessary, and you can just do this:

```
public class ResourceServlet extends HttpServlet {  
  
    @Inject  
    private BeanManager beanManager;  
  
    protected void doGet(HttpServletRequest req, HttpServletResponse resp)  
        throws ServletException, IOException {  
        ... // work with the BeanManager  
    }  
}
```

Bean Utilities

Seam Solder provides a number of base classes which can be extended to create custom beans. Seam Solder also provides bean builders which can be used to dynamically create beans using a fluent API.

`AbstractImmutableBean`

An immutable (and hence thread-safe) bean, whose constructor will substitute specification defaults if `null` is passed for a particular attribute. Subclasses must implement the `create()` and `destroy()` methods.

`AbstractImmutableProducer`

An immutable (and hence thread-safe) abstract class for creating producers. Subclasses must implement `produce()` and `dispose()`.

`BeanBuilder`

A builder for creating immutable beans which can read the type and annotations from an `AnnotatedType`.

`Beans`

A set of utilities for working with beans.

`ForwardingBean`

A base class for implementing `Bean` which forwards all calls to `delegate()`.

`ForwardingInjectionTarget`

A base class for implementing `InjectionTarget` which forwards all calls to `delegate()`.

`ForwardingObserverMethod`

A base class for implementing `ObserverMethod` which forwards all calls to `delegate()`.

`ImmutableBean`

An immutable (and hence thread-safe) bean, whose constructor will substitute specification defaults if `null` is passed for a particular attribute. An implementation of `ContextualLifecycle` may be registered to receive lifecycle callbacks.

`ImmutableInjectionPoint`

An immutable (and hence thread-safe) injection point.

`ImmutableNarrowingBean`

An immutable (and hence thread-safe) narrowing bean. Narrowing beans allow you to build a general purpose bean (likely a producer method), and register it for a narrowed type (or qualifiers).

`ImmutablePassivationCapableBean`

An immutable (and hence thread-safe) bean, whose constructor will substitute specification defaults if `null` is passed for a particular attribute. An implementation of

`ContextualLifecycle` may be registered to receive lifecycle callbacks. The bean implements `PassivationCapable`, and an id must be provided.

`ImmutablePassivationCapableNarrowingBean`

An immutable (and hence thread-safe) narrowing bean. Narrowing beans allow you to build a general purpose bean (likely a producer method), and register it for a narrowed type (or qualifiers). The bean implements `PassivationCapable`, and an id must be provided.

`NarrowingBeanBuilder`

A builder for creating immutable narrowing beans which can read the type and annotations from an `AnnotatedType`.

The use of these classes is in general trivially understood with an understanding of basic programming patterns and the CDI specification, so no in depth explanation is provided here. The JavaDoc for each class and method provides more detail.

Properties

Properties are a convenient way of locating and working with [JavaBean](http://en.wikipedia.org/wiki/JavaBean) [http://en.wikipedia.org/wiki/JavaBean] properties. They can be used with properties exposed via a getter/setter method, or directly via the field of a bean, providing a uniform interface that allows you all properties in the same way.

Property queries allow you to interrogate a class for properties which match certain criteria.

10.1. Working with properties

The `Property<V>` interface declares a number of methods for interacting with bean properties. You can use these methods to read or set the property value, and read the property type information. Properties may be readonly.

Table 10.1. Property methods

Method	Description	
<code>String getName();</code>	Returns the name of the property.	
<code>Type getBaseType();</code>	Returns the property type.	
<code>Class<V> getJavaClass();</code>	Returns the property class.	
<code>AnnotatedElement getAnnotatedElement();</code>	Returns the annotated element -either the <code>Field</code> or <code>Method</code> that the property is based on.	
<code>V getValue();</code>	Returns the value of the property.	
<code>void setValue(V value);</code>	Sets the value of the property.	
<code>Class<?> getDeclaringClass();</code>	Gets the class declaring the property.	
<code>boolean isReadOnly();</code>	Check if the property can be written as well as read.	

Given a class with two properties, `personName` and `postcode`:

```
class Person {

    PersonName personName;

    Address address;
```

```
void setPostcode(String postcode) {  
    address.setPostcode(postcode);  
}  
  
String getPostcode() {  
    return address.getPostcode();  
}  
  
}
```

You can create two properties:

```
Property<PersonName> personNameProperty = Properties.createProperty(Person.class.getField("personName"),  
Property<String> postcodeProperty = Properties.createProperty(Person.class.getMethod("getPostcode"));
```

10.2. Querying for properties

To create a property query, use the `PropertyQueries` class to create a new `PropertyQuery` instance:

```
PropertyQuery<?> query = PropertyQueries.createQuery(Foo.class);
```

If you know the type of the property that you are querying for, you can specify it via a type parameter:

```
PropertyQuery<String> query = PropertyQueries.<String>createQuery(identityClass);
```

10.3. Property Criteria

Once you have created the `PropertyQuery` instance, you can add search criteria. Seam Solder provides three built-in criteria types, and it is very easy to add your own. A criteria is added to a query via the `addCriteria()` method. This method returns an instance of the `PropertyQuery`, so multiple `addCriteria()` invocations can be stacked.

10.3.1. AnnotatedPropertyCriteria

This criteria is used to locate bean properties that are annotated with a certain annotation type. For example, take the following class:


```
public class Foo {  
    private String accountNumber;  
    private @Scrambled String accountPassword;  
    private String accountName;  
}
```

To query for properties of this bean annotated with `@Scrambled`, you can use an `AnnotatedPropertyCriteria`, like so:

```
PropertyQuery<String> query = PropertyQueries.<String>createQuery(Foo.class)  
    .addCriteria(new AnnotatedPropertyCriteria(Scrambled.class));
```

This query matches the `accountPassword` property of the `Foo` bean.

10.3.2. NamedPropertyCriteria

This criteria is used to locate a bean property with a particular name. Take the following class:

```
public class Foo {  
    public String getBar() {  
        return "foobar";  
    }  
}
```

The following query will locate properties with a name of `"bar"`:

```
PropertyQuery<String> query = PropertyQueries.<String>createQuery(Foo.class)  
    .addCriteria(new NamedPropertyCriteria("bar"));
```

10.3.3. TypedPropertyCriteria

This criteria can be used to locate bean properties with a particular type.

```
public class Foo {  
    private Bar bar;  
}
```

The following query will locate properties with a type of `Bar`:

```
PropertyQuery<Bar> query = PropertyQueries.<Bar>createQuery(Foo.class)
    .addCriteria(new TypedPropertyCriteria(Bar.class));
```

10.3.4. Creating a custom property criteria

To create your own property criteria, simply implement the `org.jboss.seam.solder.properties.query.PropertyCriteria` interface, which declares the two methods `fieldMatches()` and `methodMatches`. In the following example, our custom criteria implementation can be used to locate whole number properties:

```
public class WholeNumberPropertyCriteria implements PropertyCriteria {
    public boolean fieldMatches(Field f) {
        return f.getType() == Integer.class || f.getType() == Integer.TYPE.class ||
            f.getType() == Long.class || f.getType() == Long.TYPE.class ||
            f.getType() == BigInteger.class;
    }

    boolean methodMatches(Method m) {
        return m.getReturnType() == Integer.class || m.getReturnType() == Integer.TYPE.class ||
            m.getReturnType() == Long.class || m.getReturnType() == Long.TYPE.class ||
            m.getReturnType() == BigInteger.class;
    }
}
```

10.4. Fetching the results

After creating the `PropertyQuery` and setting the criteria, the query can be executed by invoking either the `getResultList()` or `getFirstResult()` methods. The `getResultList()` method returns a `List` of `Property` objects, one for each matching property found that matches all the specified criteria:

```
List<Property<String>> results = PropertyQueries.<String>createQuery(Foo.class)
    .addCriteria(TypedPropertyCriteria(String.class))
    .getResultList();
```

If no matching properties are found, `getResultList()` will return an empty `List`. If you know that the query will return exactly one result, you can use the `getFirstResult()` method instead:

```
Property<String> result = PropertyQueries.<String>createQuery(Foo.class)
    .addCriteria(NamedPropertyCriteria("bar"))
    .getFirstResult();
```

If no properties are found, then `getFirstResult()` will return null. Alternatively, if more than one result is found, then `getFirstResult()` will return the first property found.

Alternatively, if you know that the query will return exactly one result, and you want to assert that assumption is true, you can use the `getSingleResult()` method instead:

```
Property<String> result = PropertyQueries.<String>createQuery(Foo.class)
    .addCriteria(NamedPropertyCriteria("bar"))
    .getSingleResult();
```

If no properties are found, or more than one property is found, then `getSingleResult()` will throw an exception. Otherwise, `getSingleResult()` will return the sole property found.

Sometimes you may not be interested in read only properties, so `getResultList()`, `getFirstResult()` and `getSingleResult()` have corresponding `getWritableResultList()`, `getWritableFirstResult()` and `getWritableSingleResult()` methods, that will only return properties that are not read-only. This means that if there is a field and a getter method that resolve to the same property, instead of getting a read-only `MethodProperty` you will get a writable `FieldProperty`.

Part III. Configuration Extensions for Framework Authors

Unwrapping Producer Methods

Unwrapping producer methods allow you to create injectable objects that have "self-managed" lifecycles, and are particularly useful if you have need a bean whose lifecycle does not exactly match one of the lifecycle of one of the existing scopes. The lifecycle of the bean is are managed by the bean that defines the producer method, and changes to the unwrapped object are immediately visible to all clients.

You can declare a method to be an unwrapping producer method by annotating it `@Unwraps`. The return type of the managed producer must be proxyable (see Section 5.4.1 of the CDI specification, "Unproxyable bean types"). Every time a method is called on unwrapped object the invocation is forwarded to the result of calling the unwrapping producer method - the unwrapped object.



Important

Seam Solder implements this by injecting a proxy rather than the original object. Every invocation on the injected proxy will cause the unwrapping producer method to be invoked to obtain the instance on which to invoke the method called. Seam Solder will then invoke the method on unwrapped instance.

Because of this, it is very important the producer method is lightweight.

For example consider a permission manager (that manages the current permission), and a security manager (that checks the current permission level). Any changes to permission in the permission manager are immediately visible to the security manager.

```
@SessionScoped
class PermissionManager {

    Permission permission;

    void setPermission(Permission permission) {
        this.permission=permission;
    }

    @Unwraps @Current
    Permission getPermission() {
        return this.permission;
    }
}
```

```
@SessionScoped
class SecurityManager {

    @Inject @Current
    Permission permission;

    boolean checkAdminPermission() {
        return permission.getName().equals("admin");
    }

}
```

When `permission.getName()` is called, the unwrapped `Permission` forwards the invocation of `getName()` to the result of calling `PermissionManager.getPermission()`.

For example you could raise the permission level before performing a sensitive operation, and then lower it again afterwards:

```
public class SomeSensitiveOperation {

    @Inject
    PermissionManager permissionManager;

    public void perform() {
        try {
            permissionManager.setPermission(Permissions.ADMIN);
            // Do some sensitive operation
        } finally {
            permissionManager.setPermission(Permissions.USER);
        }
    }

}
```

Unwrapping producer methods can have parameters injected, including `InjectionPoint` (which represents) the calling method.

Default Beans

Suppose you have a situation where you want to provide a default implementation of a particular service and allow the user to override it as needed. Although this may sound like a job for an alternative, they have some restrictions that may make them undesirable in this situation. If you were to use an alternative it would require an entry in every `beans.xml` file in an application.

Developers consuming the extension will have to open up the any jar file which references the default bean, and edit the `beans.xml` file within, in order to override the service. This is where default beans come in.

Default beans allow you to create a default bean with a specified type and set of qualifiers. If no other bean is installed that has the same type and qualifiers, then the default bean will be installed.

Let's take a real world example - a module that allows you to evaluate EL (something that Seam Solder provides!). If JSF is available we want to use the `FunctionMapper` provided by the JSF implementation to resolve functions, otherwise we just want to use a a default `FunctionMapper` implementation that does nothing. We can achieve this as follows:

```
@DefaultBean(type = FunctionMapper.class)
@Mapper
class FunctionMapperImpl extends FunctionMapper {

    @Override
    Method resolveFunction(String prefix, String localName) {
        return null;
    }
}
```

And in the JSF module:

```
class FunctionMapperProvider {

    @Produces
    @Mapper
    FunctionMapper produceFunctionMapper() {
        return FacesContext.getCurrentInstance().getELContext().getFunctionMapper();
    }
}
```

If `FunctionMapperProvider` is present then it will be used by default, otherwise the default `FunctionMapperImpl` is used.

A producer method or producer field may be defined to be a default producer by placing the `@DefaultBean` annotation on the producer. For example:

```
class CacheManager {  
  
    @DefaultBean(Cache.class)  
    Cache getCache() {  
        ...  
    }  
  
}
```

Any producer methods or producer fields declared on a default managed bean are automatically registered as default producers, with `Method.getGenericReturnType()` or `Field.getGenericType()` determining the type of the default producer. The default producer type can be overridden by specifying `@DefaultBean` on the producer method or field.

Generic Beans

Many common services and API's require the use of more than just one class. When exposing these services via CDI, it would be time consuming and error prone to force the end developer to provide producers for all the different classes required. Generic beans provide a solution, allowing a framework author to provide a set of related beans, one for each single configuration point defined by the end developer. The configuration points specifies the qualifiers which are inherited by all beans in the set.

To illustrate the use of generic beans, we'll use the following example. Imagine we are writing an extension to integrate our custom messaging solution "ACME Messaging" with CDI. The ACME Messaging API for sending messages consists of several interfaces:

`MessageQueue`

The message queue, onto which messages can be placed, and acted upon by ACME Messaging

`MessageDispatcher`

The dispatcher, responsible for placing messages created by the user onto the queue

`DispatcherPolicy`

The dispatcher policy, which can be used to tweak the dispatch policy by the client

`MessageSystemConfiguration`

The messaging system configuration

We want to be able to create as many `MessageQueue` configurations's as they need, however we do not want to have to declare each producer and the associated plumbing for every queue. Generic beans are an ideal solution to this problem.

13.1. Using generic beans

Before we take a look at creating generic beans, let's see how we will use them.

Generic beans are configured via producer methods and fields. We want to create two queues to interact with ACME Messaging, a default queue that is installed with qualifier `@Default` and a durable queue that has qualifier `@Durable`:

```
class MyMessageQueues {

    @Produces
    @ACMEQueue("defaultQueue")
    MessageSystemConfiguration defaultQueue = new MessageSystemConfiguration();

    @Produces @Durable @ConversationScoped
```

```
@ACMEQueue("durableQueue")
MessageSystemConfiguration producerDefaultQueue() {
    MessageSystemConfiguration config = new MessageSystemConfiguration();
    config.setDurable(true);
    return config;
}
```

Looking first at the default queue, in addition to the `@Produces` annotation, the generic configuration annotation `ACMEQueue`, is used, which defines this to be a generic configuration point for ACME messaging (and cause a whole set of beans to be created, exposing for example the dispatcher). The generic configuration annotation specifies the queue name, and the value of the producer field defines the messaging system's configuration (in this case we use all the defaults). As no qualifier is placed on the definition, `@Default` qualifier is inherited by all beans in the set.

The durable queue is defined as a producer method (as we want to alter the configuration of the queue before having Seam Solder use it). Additionally, it specifies that the generic beans created (that allow for their scope to be overridden) should be placed in the conversation scope. Finally, it specifies that the generic beans created should inherit the qualifier `@Durable`.

We can now inject our generic beans as normal, using the qualifiers specified on the configuration point:

```
class MessageLogger {

    @Inject
    MessageDispatcher dispatcher;

    void logMessage(Payload payload) {
        /* Add metaddata to the message */
        Collection<Header> headers = new ArrayList<Header>();
        ...
        Message message = new Message(headers, payload);
        dispatcher.send(message);
    }

}
```

```
class DurableMessageLogger {

    @Inject @Durable
    MessageDispatcher dispatcher;
```

```

@Inject @Durable
DispatcherPolicy policy;

/* Tweak the dispatch policy to enable duplicate removal */
@Inject
void tweakPolicy(@Durable DispatcherPolicy policy) {
    policy.removeDuplicates();
}

void logMessage(Payload payload) {
    ...
}
}

```

It is also possible to configure generic beans using beans by sub-classing the configuration type, or installing another bean of the configuration type through the SPI (e.g. using Seam XML). For example to configure a durable queue via sub-classing:

```

@Durable @ConversationScoped
@ACMEQueue("durableQueue")
class DurableQueueConfiguration extends MessageSystemConfiguration {

    public DurableQueueConfiguration()
    {
        this.durable = true;
    }
}

```

And the same thing via Seam XML:

```

<my:MessageSystemConfiguration>
  <my:Durable/>
  <s:ConversationScoped/>
  <my:ACMEQueue>durableQueue</my:ACMEQueue>
  <my:durable>true</my:durable>
</my:MessageSystemConfiguration>

```

13.2. Defining Generic Beans

Having seen how we use the generic beans, let's look at how to define them. We start by creating the generic configuration annotation:

```
@Retention(RUNTIME)
@GenericConfiguration(MessageSystemConfiguration.class)
@interface ACMEQueue {

    String name();

}
```

The generic configuration annotation defines the generic configuration type (in this case `MessageSystemConfiguration`); the type produced by the generic configuration point must be of this type. Additionally it defines the member `name`, used to provide the queue name.

Next, we define the queue manager bean. The manager has one producer method, which creates the queue from the configuration:

```
@GenericConfiguration(ACMEQueue.class) @ApplyScope
class QueueManager {

    @Inject @Generic
    MessageSystemConfiguration systemConfig;

    @Inject
    ACMEQueue config;

    MessageQueueFactory factory;

    @PostConstruct
    void init() {
        factory = systemConfig.createMessageQueueFactory();
    }

    @Produces @ApplyScope
    public MessageQueue messageQueueProducer() {
        return factory.createMessageQueue(config.name());
    }
}
```

The bean is declared to be a generic bean for the `@ACMEQueue` generic configuration type annotation by placing the `@GenericConfiguration` annotation on the class. We can inject the generic configuration type using the `@Generic` qualifier, as well the annotation used to define the queue.

Placing the `@ApplyScope` annotation on the bean causes it to inherit the scope from the generic configuration point. As creating the queue factory is a heavy operation we don't want to do it more than necessary.

Having created the `MessageQueueFactory`, we can then expose the queue, obtaining its name from the generic configuration annotation. Additionally, we define the scope of the producer method to be inherited from the generic configuration point by placing the annotation `@ApplyScope` on the producer method. The producer method automatically inherits the qualifiers specified by the generic configuration point.

Finally we define the message manager, which exposes the message dispatcher, as well as allowing the client to inject an object which exposes the policy the dispatcher will use when enqueueing messages. The client can then tweak the policy should they wish.

```
@Generic(ACMEQueue.class)
class MessageManager {

    @Inject @Generic
    MessageQueue queue;

    @Produces @ApplyScope
    MessageDispatcher messageDispatcherProducer() {
        return queue.createMessageDispatcher();
    }

    @Produces
    DispatcherPolicy getPolicy() {
        return queue.getDispatcherPolicy();
    }
}
```


Service Handler

The service handler facility allow you to declare interfaces and abstract classes as automatically implemented beans. Any call to an abstract method on the interface or abstract class will be forwarded to the invocation handler for processing.

If you wish to convert some non-type-safe lookup to a type-safe lookup, then service handlers may be useful for you, as they allow the end user to map a lookup to a method using domain specific annotations.

We will work through using this facility, taking the example of a service which can execute JPA queries upon abstract method calls. First we define the annotation used to mark interfaces as automatically implemented beans. We meta-annotate it, defining the invocation handler to use:

```
@ServiceHandlerType(QueryHandler.class)
@Retention(RUNTIME)
@Target({TYPE})
@interface QueryService {}
```

We now define an annotation which provides the query to execute:

```
@Retention(RUNTIME)
@Target({METHOD})
@interface Query {

    String value();

}
```

And finally, the invocation handler, which simply takes the query, and executes it using JPA, returning the result:

```
class QueryHandler {

    @Inject EntityManager em;

    @AroundInvoke
    Object handle(InvocationContext ctx) {
        return em.createQuery(ctx.getMethod().getAnnotation(Query.class).value()).getResultList();
    }
}
```

```
}
```



Note

- The invocation handler is similar to an interceptor. It must have an `@AroundInvoke` method that returns an object and takes an `InvocationContext` as an argument.
- Do not call `InvocationContext.proceed()` as there is no method to proceed to.
- Injection is available into the handler class, however the handler is not a bean definition, so observer methods, producer fields and producer methods defined on the handler will not be registered.

Finally, we can define (any number of) interfaces which define our queries:

```
@QueryService
interface UserQuery {

    @Query("select u from User u");
    public List<User> getAllUsers();
}
```

Finally, we can inject the query interface, and call methods, automatically executing the JPA query.

```
class UserListManager {
    @Inject
    UserQuery userQuery;

    List<User> users;

    @PostConstruct
    void create() {
        users=userQuery.getAllUsers();
    }
}
```