

## Seam Solder

---

---

---

Introduction .....	v
<b>1. Getting Started .....</b>	<b>1</b>
1.1. Maven dependency configuration .....	1
1.2. Transitive dependencies .....	2
1.3. Pre-Servlet 3.0 configuration .....	3
I. Extensions and Utilities for Developers .....	5
<b>2. Enhancements to the CDI Programming Model .....</b>	<b>7</b>
2.1. Preventing a class from being processed .....	7
2.1.1. @Veto .....	7
2.1.2. @Requires .....	7
2.2. @Exact .....	8
2.3. @Client .....	9
2.4. Named packages .....	9
2.5. @FullyQualified bean names .....	9
<b>3. Annotation Literals .....</b>	<b>11</b>
<b>4. Evaluating Unified EL .....</b>	<b>13</b>
<b>5. Resource Loading .....</b>	<b>15</b>
5.1. Extending the resource loader .....	16
<b>6. Logging .....</b>	<b>17</b>
II. Utilities for Framework Authors .....	21
<b>7. Annotation and AnnotatedType Utilities .....</b>	<b>23</b>
7.1. Annotated Type Builder .....	23
7.2. Annotation Instance Provider .....	24
7.3. Annotation Inspector .....	25
7.4. Synthetic Qualifiers .....	25
7.5. Reflection Utilities .....	26
<b>8. Obtaining a reference to the BeanManager .....</b>	<b>27</b>
<b>9. Bean Utilities .....</b>	<b>29</b>
<b>10. Properties .....</b>	<b>31</b>
10.1. Working with properties .....	31
10.2. Querying for properties .....	32
10.3. Property Criteria .....	32
10.3.1. AnnotatedPropertyCriteria .....	32
10.3.2. NamedPropertyCriteria .....	33
10.3.3. TypedPropertyCriteria .....	33
10.3.4. Creating a custom property criteria .....	34
10.4. Fetching the results .....	34
III. Configuration Extensions for Framework Authors .....	37
<b>11. Unwrapping Producer Methods .....</b>	<b>39</b>
<b>12. Default Beans .....</b>	<b>41</b>
<b>13. Generic Beans .....</b>	<b>43</b>
13.1. Using generic beans .....	43
13.2. Defining Generic Beans .....	46
<b>14. Service Handler .....</b>	<b>49</b>

---

---

## Introduction

Seam Solder is a library of Generally Useful Stuff (tm), particularly if you are developing an application based on CDI (JSR-299 Java Contexts and Dependency Injection), or a CDI based library or framework.

This guide is split into three parts. [Part I, “Extensions and Utilities for Developers”](#) details extensions and utilities which are likely to be of use to any developer using CDI; [Part II, “Utilities for Framework Authors”](#) describes utilities which are likely to be of use to developers writing libraries and frameworks that work with CDI; [Part III, “Configuration Extensions for Framework Authors”](#) discusses extensions which can be used to implement configuration for a framework

---

# Getting Started

Getting started with Seam Solder is easy. All you need to do is put the API and implementation JARs on the classpath of your CDI application. The features provided by Seam Solder will be enabled automatically.

Some additional configuration, covered at the end of this chapter, is required if you are using a pre-Servlet 3.0 environment.

## 1.1. Maven dependency configuration

If you are using [Maven](http://maven.apache.org/) [http://maven.apache.org/] as your build tool, first make sure you have configured your build to use the [JBoss Community repository](http://community.jboss.org/wiki/MavenGettingStarted-Users) [http://community.jboss.org/wiki/MavenGettingStarted-Users], where you can find all the Seam artifacts. Then, add the following single dependency to your pom.xml file to get started using Seam Solder:

```
<dependency>
  <groupId>org.jboss.seam.solder</groupId>
  <artifactId>seam-solder</artifactId>
  <version>${seam.solder.version}</version>
</dependency>
```

This artifact includes the combined API and implementation.



### Tip

Substitute the expression `${seam.solder.version}` with the most recent or appropriate version of Seam Solder. Alternatively, you can create a [Maven user-defined property](#) to satisfy this substitution so you can centrally manage the version.

To be more strict, you can use the API at compile time and only include the implementation at runtime. This protects you from inadvertently depending on an implementation class.

```
<dependency>
  <groupId>org.jboss.seam.solder</groupId>
  <artifactId>seam-solder-api</artifactId>
  <version>${seam.solder.version}</version>
  <scope>compile</scope>
</dependency>
```

```
<dependency>
  <groupId>org.jboss.seam.solder</groupId>
  <artifactId>seam-solder-impl</artifactId>
  <version>${seam.solder.version}</version>
  <scope>runtime</scope>
</dependency>
```

In a Servlet 3.0 or Java EE 6 environment, *your configuration is now complete!*

## 1.2. Transitive dependencies

Most of Seam Solder has very few dependencies, only one of which is not provided by Java EE 6:

- `javax.enterprise:cdi-api` (provided by Java EE 6)
- `javax.inject:javax:inject` (provided by Java EE 6)
- `javax.annotation:jsr250-api` (provided by Java EE 6)
- `javax.interceptor:interceptor-api` (provided by Java EE 6)
- `javax.el:el-api` (provided by Java EE 6)
- `org.jboss.logging:jboss-logging`



### Tip

The POM for Seam Solder specifies the versions required. If you are using Maven 3, you can easily import the `dependencyManagement` into your POM by declaring the following in your `dependencyManagement` section:

```
<dependency>
  <groupId>org.jboss.seam.solder</groupId>
  <artifactId>seam-solder-parent</artifactId>
  <version>${seam.solder.version}</version>
  <type>pom</type>
  <scope>import</scope>
</dependency>
```

Some features of Seam Solder require additional dependencies (which are declared optional, so will not be added as transitive dependencies):

```
org.javassist:javassist
  Service Handlers, Unwrapping Producer Methods
```



`javax.servlet:servlet-api`

Accessing resources from the Servlet Context

## 1.3. Pre-Servlet 3.0 configuration

*If you are using Java EE 5 or some other Servlet 2.5 container, then you need to manually register a Servlet component in your application's web.xml to access resources from the Servlet Context.*

```
<listener>
  <listener-class>org.jboss.seam.solder.resourceLoader.servlet.ResourceListener</listener-
class>
</listener>
```

This registration happens automatically in a Servlet 3.0 environment through the use of a /META-INF/web-fragment.xml included in the Solder implementation.

You're all setup. It's time to dive into all the useful stuff that Seam Solder provides!



---

# **Part I. Extensions and Utilities for Developers**

---

---

---

# Enhancements to the CDI Programming Model

Seam Solder provides a number enhancements to the CDI programming model which are under trial and may be included in later releases of *Contexts and Dependency Injection*.

## 2.1. Preventing a class from being processed

### 2.1.1. @Veto

Annotating a class `@Veto` will cause the type to be ignored, such that any definitions on the type will not be processed, including:

- the managed bean, decorator, interceptor or session bean defined by the type
- any producer methods or producer fields defined on the type
- any observer methods defined on the type

For example:

```
@Veto
class Utilities {
    ...
}
```



#### Note

The `ProcessAnnotatedType` container lifecycle event will be called for vetoed types.

### 2.1.2. @Requires

Annotating a class `@Requires` will cause the type to be ignored if the class dependencies can be satisfied. Any definitions on the type will not be processed:

- the managed bean, decorator, interceptor or session bean defined by the type
- any producer methods or producer fields defined on the type
- any observer methods defined on the type



### Tip

Solder will use the Thread Context ClassLoader, as well as the classloader of the type annotated `@Requires` to attempt to satisfy the class dependency.

For example:

```
@Requires(EntityManager.class)
class EntityManagerProducer {

    @Produces
    EntityManager getEntityManager() {
        ...
    }
}
```



### Note

The `ProcessAnnotatedType` container lifecycle event will be called for vetoed types.

## 2.2. @Exact

Annotating an injection point with `@Exact` allows you to select an exact implementation of the injection point type to inject. For example:

```
interface PaymentService {
    ...
}
```

```
class ChequePaymentService implements PaymentService {
    ...
}
```

```
class CardPaymentService implements PaymentService {
    ...
}
```

```
}
```

```
class PaymentProcessor {

    @Inject @Exact(CardPaymentService.class)
    PaymentService paymentService;

    ...

}
```

## 2.3. @Client

It is common to want to qualify a bean as belonging to the current client (for example we want to differentiate the default system locale from the current client's locale). Seam Solder provides a built in qualifier, `@Client` for this purpose.

## 2.4. Named packages

Seam Solder allows you to annotate the package `@Named`, which causes every bean defined in the package to be given its default name. Package annotations are defined in the file `package-info.java`. For example, to cause any beans defined in `com.acme` to be given their default name:

```
@Named
package com.acme
```

## 2.5. @FullyQualified bean names

According to the CDI standard, the `@Named` annotation assigns a name to a bean equal to the value specified in the `@Named` annotation or, if a value is not provided, the simple name of the bean class. This behavior aligns with the needs of most application developers. However, framework writers should avoid trampling on the "root" bean namespace. Instead, frameworks should specify qualified names for built-in components. The motivation is the same as qualifying Java types. The `@FullyQualified` provides this facility without sacrificing type-safety.

Seam Solder allows you to customize the bean name using the complementary `@FullyQualified` annotation. When the `@FullyQualified` annotation is added to a `@Named` bean type, producer method or producer field, the standard bean name is prefixed with the name of the Java package in which the bean resides, the segments separated by a period. The resulting fully-qualified bean name (FQBN) replaces the standard bean name.

```
package com.acme;

@FullyQualified @Named
public class NamedBean {
    public String getAge()
    {
        return 5;
    }
}
```

The bean in the previous code listing is assigned the name `com.acme.namedBean`. The value of its property `age` would be referenced in an EL expression (perhaps in a JSF view template) as follows:

```
{com.acme.namedBean.age}
```

The `@FullyQualified` annotation is permitted on a bean type, producer method or producer field. It can also be used on a Java package, in which case all `@Named` beans in that package get a bean name which is fully-qualified.

```
@FullyQualified
package com.acme;
```

If you want to use a different Java package as the namespace of the bean, rather than the Java package of the bean, you specify any class in that alternative package in the annotation value.

```
package com.acme;

@FullyQualified(ClassInOtherPackage.class) @Named
public class CustomNamespacedNamedBean {
    ...
}
```



# Annotation Literals

Seam Solder provides a complete set of `AnnotationLiterals` for every annotation type defined by the CDI (JSR-299) and Injection (JSR-330) specification. These are located in the `org.jboss.seam.solder.literal` package. Annotations without listitems provide a static `INSTANCE` listitem that should be used rather than creating a new instance every time.

Literals are provided for the following annotations from *Context and Dependency Injection*:

- `@Alternative`
- `@Any`
- `@ApplicationScoped`
- `@ConversationScoped`
- `@Decorator`
- `@Default`
- `@Delegate`
- `@Dependent`
- `@Disposes`
- `@Inject`
- `@Model`
- `@Named`
- `@New`
- `@Nonbinding`
- `@NormalScope`
- `@Observes`
- `@Produces`
- `@RequestScoped`
- `@SessionScoped`
- `@Specializes`
- `@Stereotype`

- `@Typed`

Literals are provided for the following annotations from *Seam Solder*:

- `@Client`
- `@DefaultBean`
- `@Exact`
- `@Generic`
- `@GenericType`
- `@Mapper`
- `@MessageBundle`
- `@Requires`
- `@Resolver`
- `@Resource`
- `@Unwraps`
- `@Veto`

## Evaluating Unified EL

Seam Solder provides a method to evaluate EL that is not dependent on JSF or JSP, a facility sadly missing in Java EE. To use it inject `Expressions` into your bean. You can evaluate value expressions, or method expressions. The Seam Solder API provides type inference for you. For example:

```
class FruitBowl {

    @Inject Expressions expressions;

    public void run() {
        String fruitName = expressions.evaluateValueExpression("#{fruitBowl.fruitName}");
        Apple fruit = expressions.evaluateMethodExpression("#{fruitBowl.getFruit}");
    }
}
```



## Resource Loading

Seam Solder provides an extensible, injectable resource loader. The resource loader can provide URLs or managed input streams. By default the resource loader will look at the classpath, and the servlet context if available.

If the resource name is known at development time, the resource can be injected, either as a URL or an `InputStream`:

```
@Inject
@Resource("WEB-INF/beans.xml")
URL beansXml;

@Inject
@Resource("WEB-INF/web.xml")
InputStream webXml;
```

If the resource name is not known, the `ResourceProvider` can be injected, and the resource looked up dynamically:

```
@Inject
void readXml(ResourceProvider provider, String fileName) {
    InputStream is = provider.loadResourceStream(fileName);
}
```

If you need access to all resources under a given name known to the resource loader (as opposed to first resource loaded), you can inject a collection of resources:

```
@Inject
@Resource("WEB-INF/beans.xml")
Collection<URL> beansXmIs;

@Inject
@Resource("WEB-INF/web.xml")
Collection<InputStream> webXmIs;
```



### Tip

Any input stream injected, or created directly by the `ResourceProvider` is managed, and will be automatically closed when the bean declaring the injection point of the resource or provider is destroyed.

If the resource is a `Properties` bundle, you can also inject it as a set of `Properties`:

```
@Inject
@Resource("META-INF/aws.properties")
Properties awsProperties;
```

## 5.1. Extending the resource loader

If you want to load resources from another location, you can provide an additional resource loader. First, create the resource loader implementation:

```
class MyResourceLoader implements ResourceLoader {
    ...
}
```

And then register it as a service by placing the fully qualified class name of the implementation in a file called `META-INF/services/org.jboss.seam.solder.resourceLoader.ResourceLoader`.

# Logging

Seam Solder integrates JBoss Logging 3 as its logging framework of choice. JBoss Logging 3 is a modern logging framework offering:

- Abstracts away from common logging backends and frameworks (such as JDK Logging, log4j and slf4j)
- Provides a innovative, typed logger (see below for examples)
- Full support for internationalization and localization
  - Developers can work with interfaces and annotations only
  - Translators can work with message bundles in properties files
- Build time tooling to generate typed loggers for production, and runtime generation of typed loggers for development
- Access to MDC and NDC (if underlying logger supports it)
- Loggers are serializable



## Note

A number of the features of JBoss Logging 3 are still under development - at the moment only runtime generation of typed is supported, and these loggers only support the default message placed on the typed logger, and will not look up a localized message.

To use a typed logger, first create the logger definition:

```
@MessageLogger
interface TrainSpotterLog {

    // Define log call with message, using printf-style interpolation of parameters
    @LogMessage @Message("Spotted %s diesel trains")
    void dieselTrainsSpotted(int number);

}
```

You can then inject the typed logger with no further configuration:

```
// Use the train spotter log, with the log category "trains"
```

```
@Inject @Category("trains") TrainSpotterLog log;
```

and use it:

```
log.dieselTrainsSpotted(7);
```

JBoss Logging will use the default locale unless overridden:

```
// Use the train spotter log, with the log category "trains", and select the UK locale
@Inject @Category("trains") @Locale("en_GB") TrainSpotterLog log;
```

You can also log exceptions:

```
@MessageLogger
interface TrainSpotterLog {

    // Define log call with message, using printf-style interpolation of parameters
    // The exception parameter will be logged as an exception
    @LogMessage @Message("Failed to spot train %s")
    void missedTrain(String trainNumber, @Cause Exception exception);

}
```

You can then log a message with an exception:

```
log.missedTrain("RH1", cause);
```

You can also inject a "plain old" Logger:

```
@Inject Logger log;
```

Log messages created from this Logger will have a category (logger name) equal to the fully-qualified class name of the bean implementation class. You can specify a category explicitly using an annotation.

```
@Inject @Category("billing") Logger log;
```



---

You can also specify a category using a reference to a type:

```
@Inject @TypedCategory(BillingService.class) Logger log;
```

Typed loggers also provide internationalization support, simply add the `@MessageBundle` annotation to the logger interface (not currently supported).

Sometimes you need to access the message directly (for example to localize an exception message). Seam Solder let's you inject a typed message bundle. First, declare the message bundle:

```
@MessageBundle
interface TrainMessages {

    // Define a message using printf-style interpolation of parameters
    @Message("No trains spotted due to %s")
    String noTrainsSpotted(String cause);

}
```

Inject it:

```
@Inject @MessageBundle TrainMessages messages;
```

And use it:

```
throw new BadDayException(messages.noTrainsSpotted("leaves on the line"));
```



---

## **Part II. Utilities for Framework Authors**

---

---

---

# Annotation and AnnotatedType Utilities

Seam Solder provides a number of utility classes to make working with Annotations and AnnotatedTypes easier. This chapter will walk you each utility, and give you an idea of how to use it. For more detail, take a look at the `javaodoc` on each class.

## 7.1. Annotated Type Builder

Seam Solder provides an `AnnotatedType` implementation that should be suitable for most portable extensions needs. The `AnnotatedType` is created from `AnnotatedTypeBuilder` as follows:

```
AnnotatedTypeBuilder builder = new AnnotatedTypeBuilder()
    .readFromType(baseType,true) /* readFromType can read from an AnnotatedType or a class */
    .addToClass(ModelLiteral.INSTANCE) /* add the @Model annotation */
    .create();
```

Here we create a new builder, and initialize it using an existing `AnnotatedType`. We can then add or remove annotations from the class, and its members. When we have finished modifying the type, we call `create()` to spit out a new, immutable, `AnnotatedType`.

`AnnotatedTypeBuilder` also allows you to specify a "redefinition" which can be applied to the type, a type of member, or all members. The redefiner will receive a callback for any annotations present which match the annotation type for which the redefinition is applied. For example, to remove the qualifier `@Unique` from any class member and the type:

```
AnnotatedTypeBuilder builder = new AnnotatedTypeBuilder()
    .readFromType(baseType,true)
    .redefine(Unique.class, new AnnotationRedefiner<Unique>() {

        public void redefine(RedefinitionContext<A> ctx) {
            ctx.getAnnotationBuilder().remove(Unique.class);
        }

    })
    .create();
```

## 7.2. Annotation Instance Provider

Sometimes you may need an annotation instance for an annotation whose type is not known at development time. Seam Solder provides a `AnnotationInstanceProvider` class that can create an `AnnotationLiteral` instance for any annotation at runtime. Annotation attributes are passed in via a `Map<String, Object>`. For example given the follow annotation:

```
@Retention(RetentionPolicy.RUNTIME)
public @interface MultipleMembers {
    int intMember();

    long longMember();

    short shortMember();

    float floatMember();

    double doubleMember();

    byte byteMember();

    char charMember();

    boolean booleanMember();

    int[] intArrayMember();
}
```

We can create an annotation instance as follows:

```
/* Create a new provider */
AnnotationInstanceProvider provider = new AnnotationInstanceProvider();

/* Set the value for each of attributes */
Map<String, Object> values = new HashMap<String, Object>();
values.put("intMember", 1);
values.put("longMember", 1);
values.put("shortMember", 1);
values.put("floatMember", 0);
values.put("doubleMember", 0);
values.put("byteMember", ((byte) 1));
values.put("charMember", 'c');
```

```
values.put("booleanMember", true);
values.put("intArrayMember", new int[] { 0, 1 });

/* Generate the instance */
MultipleMembers an = provider.get(MultipleMembers.class, values);
```

## 7.3. Annotation Inspector

The Annotation Inspector allows you to easily discover annotations which are meta-annotated. For example:

```
/* Discover all annotations on type which are meta-annotated @Constraint */
Set<Annotation> constraints = AnnotationInspector.getAnnotations(type, Constraint.class);

/* Load the annotation instance for @FacesValidator the annotation may declared on the type, */
/* or, if the type has any stereotypes, on the stereotypes */
FacesValidator validator = AnnotationInspector.getAnnotation(
    type,
    FacesValidator.class,
    true,
    beanManager);
```

## 7.4. Synthetic Qualifiers

When developing an extension to CDI, it can be useful to detect certain injection points, or bean definitions and based on annotations or other metadata, add qualifiers to further disambiguate the injection point or bean definition for the CDI bean resolver. Solder's synthetic qualifiers can be used to easily generate and track such qualifiers.

In this example, we will create a synthetic qualifier provider, and use it to create a qualifier. The provider will track the qualifier, and if a qualifier is requested again for the same original annotation, the same instance will be returned.

```
/* Create a provider, giving it a unique namespace */
Synthetic.Provider provider = new Synthetic.Provider("com.acme");

/* Get the a synthetic qualifier for the original annotation instance */
Synthetic synthetic = provider.get(originalAnnotation);

/* Later calls with the same original annotation instance will return the same instance */
/* Alternatively, we can "get and forget" */
```

```
Synthetic synthetic2 = provider.get();
```

### 7.5. Reflection Utilities

Seam Solder comes with a number miscellaneous reflection utilities; these extend JDK reflection, and some also work on CDI's Annotated metadata. See the javadoc on `Reflections` for more.

Solder also includes a simple utility, `PrimitiveTypes` for converting between primitive and their respective wrapper types, which may be useful when performing data type conversion. Sadly, this is functionality which is missing from the JDK.

`InjectableMethod` allows an `AnnotatedMethod` to be injected with parameter values obtained by following the CDI type safe resolution rules, as well as allowing the default parameter values to be overridden.



## Obtaining a reference to the BeanManager

When developing a framework that builds on CDI, you may need to obtain the `BeanManager` for the application, can't simply inject it as you are not working in an object managed by the container. The CDI specification allows lookup of `java:comp/BeanManager` in JNDI, however some environments don't support binding to this location (e.g. servlet containers such as Tomcat and Jetty) and some environments don't support JNDI (e.g. the Weld SE container). For this reason, most framework developers will prefer to avoid a direct JNDI lookup.

Often it is possible to pass the correct `BeanManager` to the object in which you require it, for example via a context object. For example, you might be able to place the `BeanManager` in the `ServletContext`, and retrieve it at a later date.

On some occasions however there is no suitable context to use, and in this case, you can take advantage of the abstraction over `BeanManager` lookup provided by Seam Solder. To lookup up a `BeanManager`, you can extend the abstract `BeanManagerAware` class, and call `getBeanManager()`:

```
public class WicketIntegration extends BeanManagerAware {

    public WicketManager getWicketManager() {
        Bean<?> bean = getBeanManager().getBean(Instance.class);
        ... // and so on to lookup the bean
    }

}
```

The benefit here is that `BeanManagerAware` class will first look to see if its `BeanManager` injection point was satisfied before consulting the providers. Thus, if injection becomes available to the class in the future, it will automatically start the more efficient approach.

Occasionally you will be working in an existing class hierarchy, in which case you can use the accessor on `BeanManagerLocator`. For example:

```
public class ResourceServlet extends HttpServlet {

    protected void doGet(HttpServletRequest req, HttpServletResponse resp)
        throws ServletException, IOException {
        BeanManager beanManager = new BeanManagerLocator().getBeanManager();
        ...
    }
}
```

```
}  
}
```

If this lookup fails to resolve a `BeanManager`, the `BeanManagerUnavailableException`, a runtime exception, will be thrown. If you want to perform conditional logic based on whether the `BeanManager` is available, you can use this check:

```
public class ResourceServlet extends HttpServlet {  
  
    protected void doGet(HttpServletRequest req, HttpServletResponse resp)  
        throws ServletException, IOException {  
        BeanManagerLocator locator = new BeanManagerLocator();  
        if (locator.isBeanManagerAvailable()) {  
            BeanManager beanManager = locator.getBeanManager();  
            ... // work with the BeanManager  
        }  
        else {  
            ... // work without the BeanManager  
        }  
    }  
}
```

However, keep in mind that you can inject into Servlets in Java EE 6!! So it's very likely the lookup isn't necessary, and you can just do this:

```
public class ResourceServlet extends HttpServlet {  
  
    @Inject  
    private BeanManager beanManager;  
  
    protected void doGet(HttpServletRequest req, HttpServletResponse resp)  
        throws ServletException, IOException {  
        ... // work with the BeanManager  
    }  
}
```

## Bean Utilities

Seam Solder provides a number of base classes which can be extended to create custom beans. Seam Solder also provides bean builders which can be used to dynamically create beans using a fluent API.

### `AbstractImmutableBean`

An immutable (and hence thread-safe) bean, whose constructor will substitute specification defaults if `null` is passed for a particular attribute. Subclasses must implement the `create()` and `destroy()` methods.

### `AbstractImmutableProducer`

An immutable (and hence thread-safe) abstract class for creating producers. Subclasses must implement `produce()` and `dispose()`.

### `BeanBuilder`

A builder for creating immutable beans which can read the type and annotations from an `AnnotatedType`.

### `Beans`

A set of utilities for working with beans.

### `ForwardingBean`

A base class for implementing `Bean` which forwards all calls to `delegate()`.

### `ForwardingInjectionTarget`

A base class for implementing `InjectionTarget` which forwards all calls to `delegate()`.

### `ForwardingObserverMethod`

A base class for implementing `ObserverMethod` which forwards all calls to `delegate()`.

### `ImmutableBean`

An immutable (and hence thread-safe) bean, whose constructor will substitute specification defaults if `null` is passed for a particular attribute. An implementation of `ContextualLifecycle` may be registered to receive lifecycle callbacks.

### `ImmutableInjectionPoint`

An immutable (and hence thread-safe) injection point.

### `ImmutableNarrowingBean`

An immutable (and hence thread-safe) narrowing bean. Narrowing beans allow you to build a general purpose bean (likely a producer method), and register it for a narrowed type (or qualifiers).

### `ImmutablePassivationCapableBean`

An immutable (and hence thread-safe) bean, whose constructor will substitute specification defaults if `null` is passed for a particular attribute. An implementation of

`ContextualLifecycle` may be registered to receive lifecycle callbacks. The bean implements `PassivationCapable`, and an id must be provided.

`ImmutablePassivationCapableNarrowingBean`

An immutable (and hence thread-safe) narrowing bean. Narrowing beans allow you to build a general purpose bean (likely a producer method), and register it for a narrowed type (or qualifiers). The bean implements `PassivationCapable`, and an id must be provided.

`NarrowingBeanBuilder`

A builder for creating immutable narrowing beans which can read the type and annotations from an `AnnotatedType`.

The use of these classes is in general trivially understood with an understanding of basic programming patterns and the CDI specification, so no in depth explanation is provided here. The JavaDoc for each class and method provides more detail.

# Properties

Properties are a convenient way of locating and working with [JavaBean](http://en.wikipedia.org/wiki/JavaBean) [http://en.wikipedia.org/wiki/JavaBean] properties. They can be used with properties exposed via a getter/setter method, or directly via the field of a bean, providing a uniform interface that allows you all properties in the same way.

Property queries allow you to interrogate a class for properties which match certain criteria.

## 10.1. Working with properties

The `Property<V>` interface declares a number of methods for interacting with bean properties. You can use these methods to read or set the property value, and read the property type information. Properties may be readonly.

**Table 10.1. Property methods**

Method	Description	
<code>String getName();</code>	Returns the name of the property.	
<code>Type getBaseType();</code>	Returns the property type.	
<code>Class&lt;V&gt; getJavaClass();</code>	Returns the property class.	
<code>AnnotatedElement getAnnotatedElement();</code>	Returns the annotated element -either the <code>Field</code> or <code>Method</code> that the property is based on.	
<code>V getValue();</code>	Returns the value of the property.	
<code>void setValue(V value);</code>	Sets the value of the property.	
<code>Class&lt;?&gt; getDeclaringClass();</code>	Gets the class declaring the property.	
<code>boolean isReadOnly();</code>	Check if the property can be written as well as read.	

Given a class with two properties, `personName` and `postcode`:

```
class Person {

    PersonName personName;

    Address address;
```

```
void setPostcode(String postcode) {  
    address.setPostcode(postcode);  
}  
  
String getPostcode() {  
    return address.getPostcode();  
}  
  
}
```

You can create two properties:

```
Property<PersonName> personNameProperty = Properties.createProperty(Person.class.getField("personName"),  
Property<String> postcodeProperty = Properties.createProperty(Person.class.getMethod("getPostcode"));
```

## 10.2. Querying for properties

To create a property query, use the `PropertyQueries` class to create a new `PropertyQuery` instance:

```
PropertyQuery<?> query = PropertyQueries.createQuery(Foo.class);
```

If you know the type of the property that you are querying for, you can specify it via a type parameter:

```
PropertyQuery<String> query = PropertyQueries.<String>createQuery(identityClass);
```

## 10.3. Property Criteria

Once you have created the `PropertyQuery` instance, you can add search criteria. Seam Solder provides three built-in criteria types, and it is very easy to add your own. A criteria is added to a query via the `addCriteria()` method. This method returns an instance of the `PropertyQuery`, so multiple `addCriteria()` invocations can be stacked.

### 10.3.1. AnnotatedPropertyCriteria

This criteria is used to locate bean properties that are annotated with a certain annotation type. For example, take the following class:

```
public class Foo {  
    private String accountNumber;  
    private @Scrambled String accountPassword;  
    private String accountName;  
}
```

To query for properties of this bean annotated with `@Scrambled`, you can use an `AnnotatedPropertyCriteria`, like so:

```
PropertyQuery<String> query = PropertyQueries.<String>createQuery(Foo.class)  
    .addCriteria(new AnnotatedPropertyCriteria(Scrambled.class));
```

This query matches the `accountPassword` property of the `Foo` bean.

### 10.3.2. NamedPropertyCriteria

This criteria is used to locate a bean property with a particular name. Take the following class:

```
public class Foo {  
    public String getBar() {  
        return "foobar";  
    }  
}
```

The following query will locate properties with a name of `"bar"`:

```
PropertyQuery<String> query = PropertyQueries.<String>createQuery(Foo.class)  
    .addCriteria(new NamedPropertyCriteria("bar"));
```

### 10.3.3. TypedPropertyCriteria

This criteria can be used to locate bean properties with a particular type.

```
public class Foo {  
    private Bar bar;  
}
```

The following query will locate properties with a type of `Bar`:

```
PropertyQuery<Bar> query = PropertyQueries.<Bar>createQuery(Foo.class)
    .addCriteria(new TypedPropertyCriteria(Bar.class));
```

### 10.3.4. Creating a custom property criteria

To create your own property criteria, simply implement the `org.jboss.seam.solder.properties.query.PropertyCriteria` interface, which declares the two methods `fieldMatches()` and `methodMatches`. In the following example, our custom criteria implementation can be used to locate whole number properties:

```
public class WholeNumberPropertyCriteria implements PropertyCriteria {
    public boolean fieldMatches(Field f) {
        return f.getType() == Integer.class || f.getType() == Integer.TYPE.class ||
            f.getType() == Long.class || f.getType() == Long.TYPE.class ||
            f.getType() == BigInteger.class;
    }

    boolean methodMatches(Method m) {
        return m.getReturnType() == Integer.class || m.getReturnType() == Integer.TYPE.class ||
            m.getReturnType() == Long.class || m.getReturnType() == Long.TYPE.class ||
            m.getReturnType() == BigInteger.class;
    }
}
```

## 10.4. Fetching the results

After creating the `PropertyQuery` and setting the criteria, the query can be executed by invoking either the `getResultList()` or `getFirstResult()` methods. The `getResultList()` method returns a `List` of `Property` objects, one for each matching property found that matches all the specified criteria:

```
List<Property<String>> results = PropertyQueries.<String>createQuery(Foo.class)
    .addCriteria(TypedPropertyCriteria(String.class))
    .getResultList();
```

If no matching properties are found, `getResultList()` will return an empty `List`. If you know that the query will return exactly one result, you can use the `getFirstResult()` method instead:



```
Property<String> result = PropertyQueries.<String>createQuery(Foo.class)
    .addCriteria(NamedPropertyCriteria("bar"))
    .getFirstResult();
```

If no properties are found, then `getFirstResult()` will return null. Alternatively, if more than one result is found, then `getFirstResult()` will return the first property found.

Alternatively, if you know that the query will return exactly one result, and you want to assert that assumption is true, you can use the `getSingleResult()` method instead:

```
Property<String> result = PropertyQueries.<String>createQuery(Foo.class)
    .addCriteria(NamedPropertyCriteria("bar"))
    .getSingleResult();
```

If no properties are found, or more than one property is found, then `getSingleResult()` will throw an exception. Otherwise, `getSingleResult()` will return the sole property found.

Sometimes you may not be interested in read only properties, so `getResultList()`, `getFirstResult()` and `getSingleResult()` have corresponding `getWritableResultList()`, `getWritableFirstResult()` and `getWritableSingleResult()` methods, that will only return properties that are not read-only. This means that if there is a field and a getter method that resolve to the same property, instead of getting a read-only `MethodProperty` you will get a writable `FieldProperty`.



---

## **Part III. Configuration Extensions for Framework Authors**

---

---

---

# Unwrapping Producer Methods

Unwrapping producer methods allow you to create injectable objects that have "self-managed" lifecycles, and are particularly useful if you have need a bean whose lifecycle does not exactly match one of the lifecycle of one of the existing scopes. The lifecycle of the bean is are managed by the bean that defines the producer method, and changes to the unwrapped object are immediately visible to all clients.

You can declare a method to be an unwrapping producer method by annotating it `@Unwraps`. The return type of the managed producer must be proxyable (see Section 5.4.1 of the CDI specification, "Unproxyable bean types"). Every time a method is called on unwrapped object the invocation is forwarded to the result of calling the unwrapping producer method - the unwrapped object.



## Important

Seam Solder implements this by injecting a proxy rather than the original object. Every invocation on the injected proxy will cause the unwrapping producer method to be invoked to obtain the instance on which to invoke the method called. Seam Solder will then invoke the method on unwrapped instance.

Because of this, it is very important the producer method is lightweight.

For example consider a permission manager (that manages the current permission), and a security manager (that checks the current permission level). Any changes to permission in the permission manager are immediately visible to the security manager.

```
@SessionScoped
class PermissionManager {

    Permission permission;

    void setPermission(Permission permission) {
        this.permission=permission;
    }

    @Unwraps @Current
    Permission getPermission() {
        return this.permission;
    }
}
```

```
@SessionScoped
class SecurityManager {

    @Inject @Current
    Permission permission;

    boolean checkAdminPermission() {
        return permission.getName().equals("admin");
    }

}
```

When `permission.getName()` is called, the unwrapped `Permission` forwards the invocation of `getName()` to the result of calling `PermissionManager.getPermission()`.

For example you could raise the permission level before performing a sensitive operation, and then lower it again afterwards:

```
public class SomeSensitiveOperation {

    @Inject
    PermissionManager permissionManager;

    public void perform() {
        try {
            permissionManager.setPermission(Permissions.ADMIN);
            // Do some sensitive operation
        } finally {
            permissionManager.setPermission(Permissions.USER);
        }
    }

}
```

Unwrapping producer methods can have parameters injected, including `InjectionPoint` (which represents) the calling method.

## Default Beans

Suppose you have a situation where you want to provide a default implementation of a particular service and allow the user to override it as needed. Although this may sound like a job for an alternative, they have some restrictions that may make them undesirable in this situation. If you were to use an alternative it would require an entry in every `beans.xml` file in an application.

Developers consuming the extension will have to open up the any jar file which references the default bean, and edit the `beans.xml` file within, in order to override the service. This is where default beans come in.

Default beans allow you to create a default bean with a specified type and set of qualifiers. If no other bean is installed that has the same type and qualifiers, then the default bean will be installed.

Let's take a real world example - a module that allows you to evaluate EL (something that Seam Solder provides!). If JSF is available we want to use the `FunctionMapper` provided by the JSF implementation to resolve functions, otherwise we just want to use a a default `FunctionMapper` implementation that does nothing. We can achieve this as follows:

```
@DefaultBean(type = FunctionMapper.class)
@Mapper
class FunctionMapperImpl extends FunctionMapper {

    @Override
    Method resolveFunction(String prefix, String localName) {
        return null;
    }
}
```

And in the JSF module:

```
class FunctionMapperProvider {

    @Produces
    @Mapper
    FunctionMapper produceFunctionMapper() {
        return FacesContext.getCurrentInstance().getELContext().getFunctionMapper();
    }
}
```

If `FunctionMapperProvider` is present then it will be used by default, otherwise the default `FunctionMapperImpl` is used.

A producer method or producer field may be defined to be a default producer by placing the `@DefaultBean` annotation on the producer. For example:

```
class CacheManager {  
  
    @DefaultBean(Cache.class)  
    Cache getCache() {  
        ...  
    }  
  
}
```

Any producer methods or producer fields declared on a default managed bean are automatically registered as default producers, with `Method.getGenericReturnType()` or `Field.getGenericType()` determining the type of the default producer. The default producer type can be overridden by specifying `@DefaultBean` on the producer method or field.



# Generic Beans

Many common services and API's require the use of more than just one class. When exposing these services via CDI, it would be time consuming and error prone to force the end developer to provide producers for all the different classes required. Generic beans provide a solution, allowing a framework author to provide a set of related beans, one for each single configuration point defined by the end developer. The configuration points specifies the qualifiers which are inherited by all beans in the set.

To illustrate the use of generic beans, we'll use the following example. Imagine we are writing an extension to integrate our custom messaging solution "ACME Messaging" with CDI. The ACME Messaging API for sending messages consists of several interfaces:

`MessageQueue`

The message queue, onto which messages can be placed, and acted upon by ACME Messaging

`MessageDispatcher`

The dispatcher, responsible for placing messages created by the user onto the queue

`DispatcherPolicy`

The dispatcher policy, which can be used to tweak the dispatch policy by the client

`MessageSystemConfiguration`

The messaging system configuration

We want to be able to create as many `MessageQueue` configurations's as they need, however we do not want to have to declare each producer and the associated plumbing for every queue. Generic beans are an ideal solution to this problem.

## 13.1. Using generic beans

Before we take a look at creating generic beans, let's see how we will use them.

Generic beans are configured via producer methods and fields. We want to create two queues to interact with ACME Messaging, a default queue that is installed with qualifier `@Default` and a durable queue that has qualifier `@Durable`:

```
class MyMessageQueues {  
  
    @Produces  
    @ACMEQueue("defaultQueue")  
    MessageSystemConfiguration defaultQueue = new MessageSystemConfiguration();  
  
    @Produces @Durable @ConversationScoped
```

```
@ACMEQueue("durableQueue")
MessageSystemConfiguration producerDefaultQueue() {
    MessageSystemConfiguration config = new MessageSystemConfiguration();
    config.setDurable(true);
    return config;
}
```

Looking first at the default queue, in addition to the `@Produces` annotation, the generic configuration annotation `ACMEQueue`, is used, which defines this to be a generic configuration point for ACME messaging (and cause a whole set of beans to be created, exposing for example the dispatcher). The generic configuration annotation specifies the queue name, and the value of the producer field defines the messaging system's configuration (in this case we use all the defaults). As no qualifier is placed on the definition, `@Default` qualifier is inherited by all beans in the set.

The durable queue is defined as a producer method (as we want to alter the configuration of the queue before having Seam Solder use it). Additionally, it specifies that the generic beans created (that allow for their scope to be overridden) should be placed in the conversation scope. Finally, it specifies that the generic beans created should inherit the qualifier `@Durable`.

We can now inject our generic beans as normal, using the qualifiers specified on the configuration point:

```
class MessageLogger {

    @Inject
    MessageDispatcher dispatcher;

    void logMessage(Payload payload) {
        /* Add metaddata to the message */
        Collection<Header> headers = new ArrayList<Header>();
        ...
        Message message = new Message(headers, payload);
        dispatcher.send(message);
    }

}
```

```
class DurableMessageLogger {

    @Inject @Durable
    MessageDispatcher dispatcher;
```

```

@Inject @Durable
DispatcherPolicy policy;

/* Tweak the dispatch policy to enable duplicate removal */
@Inject
void tweakPolicy(@Durable DispatcherPolicy policy) {
    policy.removeDuplicates();
}

void logMessage(Payload payload) {
    ...
}
}

```

It is also possible to configure generic beans using beans by sub-classing the configuration type, or installing another bean of the configuration type through the SPI (e.g. using Seam XML). For example to configure a durable queue via sub-classing:

```

@Durable @ConversationScoped
@ACMEQueue("durableQueue")
class DurableQueueConfiguration extends MessageSystemConfiguration {

    public DurableQueueConfiguration()
    {
        this.durable = true;
    }
}

```

And the same thing via Seam XML:

```

<my:MessageSystemConfiguration>
  <my:Durable/>
  <s:ConversationScoped/>
  <my:ACMEQueue>durableQueue</my:ACMEQueue>
  <my:durable>true</my:durable>
</my:MessageSystemConfiguration>

```

## 13.2. Defining Generic Beans

Having seen how we use the generic beans, let's look at how to define them. We start by creating the generic configuration annotation:

```
@Retention(RUNTIME)
@GenericTypes(MessageSystemConfiguration.class)
@interface ACMEQueue {

    String name();

}
```

The generic configuration annotation defines the generic configuration type (in this case `MessageSystemConfiguration`); the type produced by the generic configuration point must be of this type. Additionally it defines the member `name`, used to provide the queue name.

Next, we define the queue manager bean. The manager has one producer method, which creates the queue from the configuration:

```
@GenericConfiguration(ACMEQueue.class) @ApplyScope
class QueueManager {

    @Inject @Generic
    MessageSystemConfiguration systemConfig;

    @Inject
    ACMEQueue config;

    MessageQueueFactory factory;

    @PostConstruct
    void init() {
        factory = systemConfig.createMessageQueueFactory();
    }

    @Produces @ApplyScope
    public MessageQueue messageQueueProducer() {
        return factory.createMessageQueue(config.name());
    }
}
```

The bean is declared to be a generic bean for the `@ACMEQueue` generic configuration type annotation by placing the `@GenericConfiguration` annotation on the class. We can inject the generic configuration type using the `@Generic` qualifier, as well the annotation used to define the queue.

Placing the `@ApplyScope` annotation on the bean causes it to inherit the scope from the generic configuration point. As creating the queue factory is a heavy operation we don't want to do it more than necessary.

Having created the `MessageQueueFactory`, we can then expose the queue, obtaining its name from the generic configuration annotation. Additionally, we define the scope of the producer method to be inherited from the generic configuration point by placing the annotation `@ApplyScope` on the producer method. The producer method automatically inherits the qualifiers specified by the generic configuration point.

Finally we define the message manager, which exposes the message dispatcher, as well as allowing the client to inject an object which exposes the policy the dispatcher will use when enqueueing messages. The client can then tweak the policy should they wish.

```
@Generic(ACMEQueue.class)
class MessageManager {

    @Inject @Generic
    MessageQueue queue;

    @Produces @ApplyScope
    MessageDispatcher messageDispatcherProducer() {
        return queue.createMessageDispatcher();
    }

    @Produces
    DispatcherPolicy getPolicy() {
        return queue.getDispatcherPolicy();
    }
}
```



## Service Handler

The service handler facility allow you to declare interfaces and abstract classes as automatically implemented beans. Any call to an abstract method on the interface or abstract class will be forwarded to the invocation handler for processing.

If you wish to convert some non-type-safe lookup to a type-safe lookup, then service handlers may be useful for you, as they allow the end user to map a lookup to a method using domain specific annotations.

We will work through using this facility, taking the example of a service which can execute JPA queries upon abstract method calls. First we define the annotation used to mark interfaces as automatically implemented beans. We meta-annotate it, defining the invocation handler to use:

```
@ServiceHandlerType(QueryHandler.class)
@Retention(RUNTIME)
@Target({TYPE})
@interface QueryService {}
```

We now define an annotation which provides the query to execute:

```
@Retention(RUNTIME)
@Target({METHOD})
@interface Query {

    String value();

}
```

And finally, the invocation handler, which simply takes the query, and executes it using JPA, returning the result:

```
class QueryHandler {

    @Inject EntityManager em;

    @AroundInvoke
    Object handle(InvocationContext ctx) {
        return em.createQuery(ctx.getMethod().getAnnotation(Query.class).value()).getResultList();
    }
}
```

```
}
```



### Note

- The invocation handler is similar to an interceptor. It must have an `@AroundInvoke` method that returns an object and takes an `InvocationContext` as an argument.
- Do not call `InvocationContext.proceed()` as there is no method to proceed to.
- Injection is available into the handler class, however the handler is not a bean definition, so observer methods, producer fields and producer methods defined on the handler will not be registered.

Finally, we can define (any number of) interfaces which define our queries:

```
@QueryService
interface UserQuery {

    @Query("select u from User u");
    public List<User> getAllUsers();
}
```

Finally, we can inject the query interface, and call methods, automatically executing the JPA query.

```
class UserListManager {
    @Inject
    UserQuery userQuery;

    List<User> users;

    @PostConstruct
    void create() {
        users=userQuery.getAllUsers();
    }
}
```